

# Acoustic Realities of Small to Medium-Sized Rooms

*Investigating the Acoustic Challenges and  
Solutions for the Average Room*

Acoustics and Psychoacoustics, MUSC 7664X  
Brooklyn College, Sonic Arts MFA  
4 December 2019

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Abstract: One of the most daunting challenges for today's "bedroom" producers is poor monitoring conditions. With the gradual emergence of more affordable pro-audio equipment, many producer have opted to create music primarily in their home-studios rather than pay high hourly rates for professional studios. Much of the same software and to a certain degree, hardware, is now used both by home based artists as well as studio based artist, thus narrowing the gap in what is possible between their respective creations. However, the ability to monitor accurately is often still a huge challenge for home-based artists. Proper studio treatment requires a keen understanding of acoustics and copious amounts of absorption and diffusion surfaces to attain desirable monitoring results. In many cases, acousticians are consulted before the physical walls of the studio are even built in order to create the most effective plan for an ideal monitoring situation. Besides the near impossibility of building a room from scratch, the notion of hiring a professional acoustician and diving down the rabbit-hole of purchasing and/or building acoustic treatment is a daunting prospect for many bedroom producers. This presentation covers some of the more well-known, practical and affordable approaches for optimizing one's listening environment.

# Overview

1. The importance of proper monitoring conditions.
2. The acoustics of small/mid-sized rooms.
3. Solutions for an optimized listening environment.
4. Goals + my own adventure.

1. The importance of proper monitoring conditions.

*“When you consider that a typical untreated domestic acoustic environment will, in my experience render roughly two thirds of the money you spent on your speakers wasted, there’s simply no excuse for inaction if you’re serious about your craft.”*

-“Mixing Secrets for the Small Studio” p. 17, Mike Senior

AES 2017



Mind blown

Mike Senior

## 2. The acoustics of small/mid-sized rooms.

# What do we hear when sound is generated by speakers?

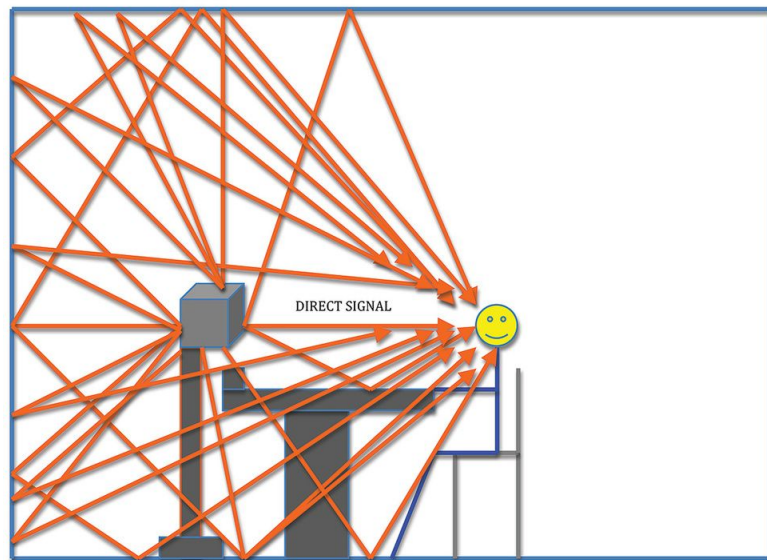
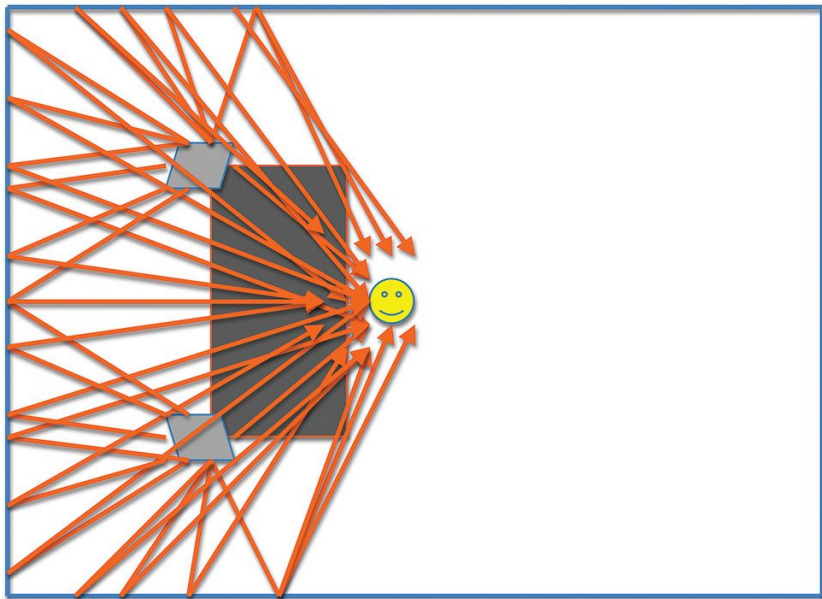
- 1) direct energy
- 2) reflected energy

Reflected energy:

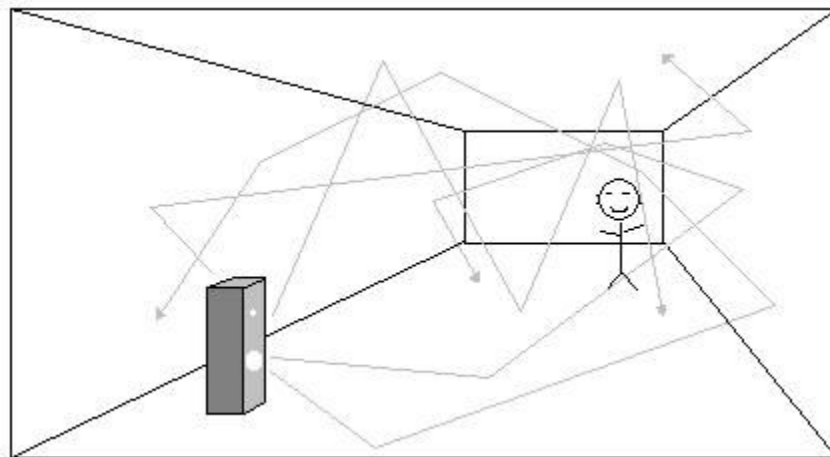
- A) reflections (early and late)
- B) standing waves (room resonances and flutter)



# Early reflections:



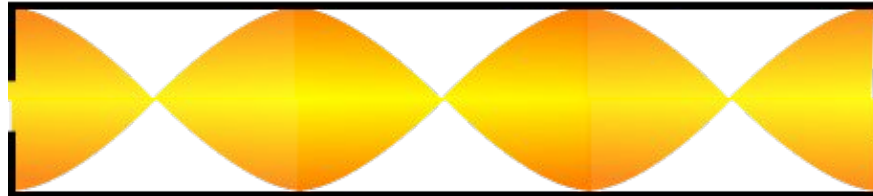
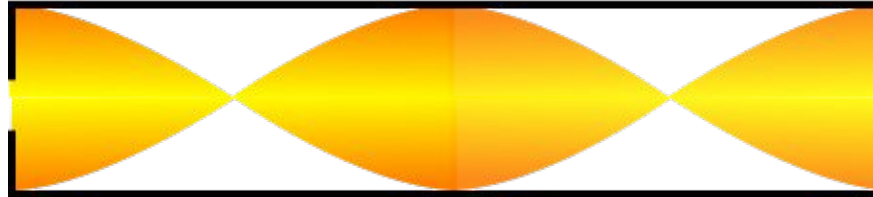
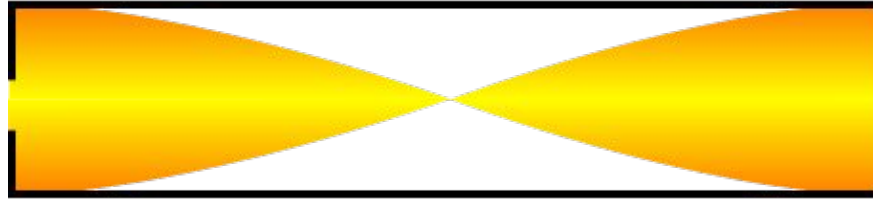
## Late reflections:

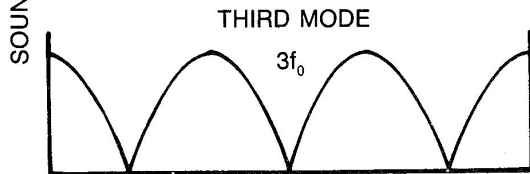
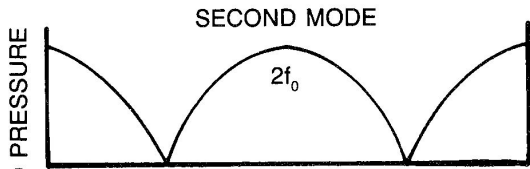
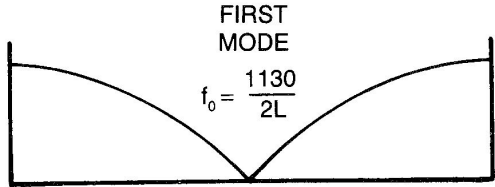
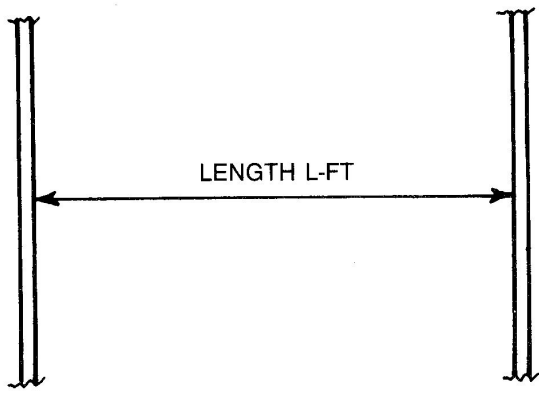


<http://www.bobgolds.com/RT60/rt60.htm>

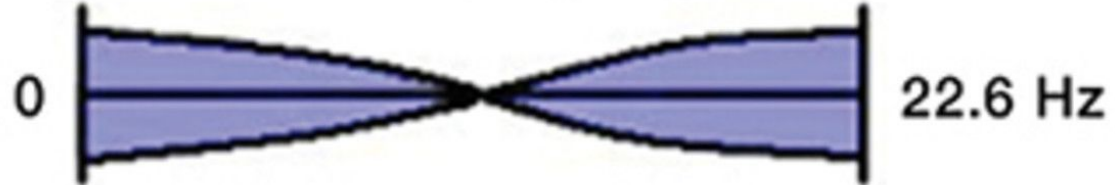
# Room resonances:

(like a guitar string)





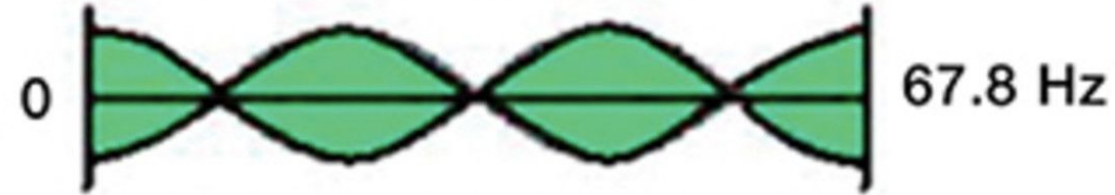
← Distance, D (25ft) →



Main Resonance Mode



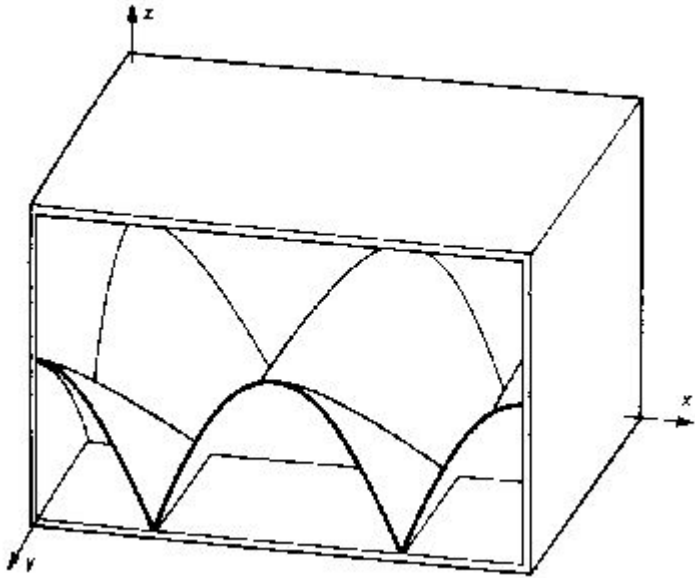
2nd Resonance Mode



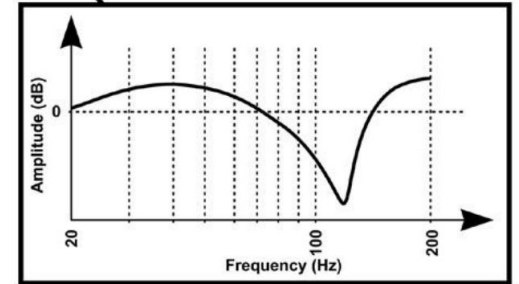
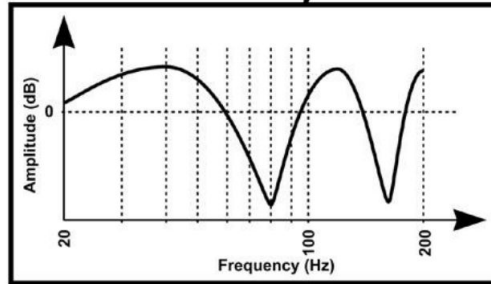
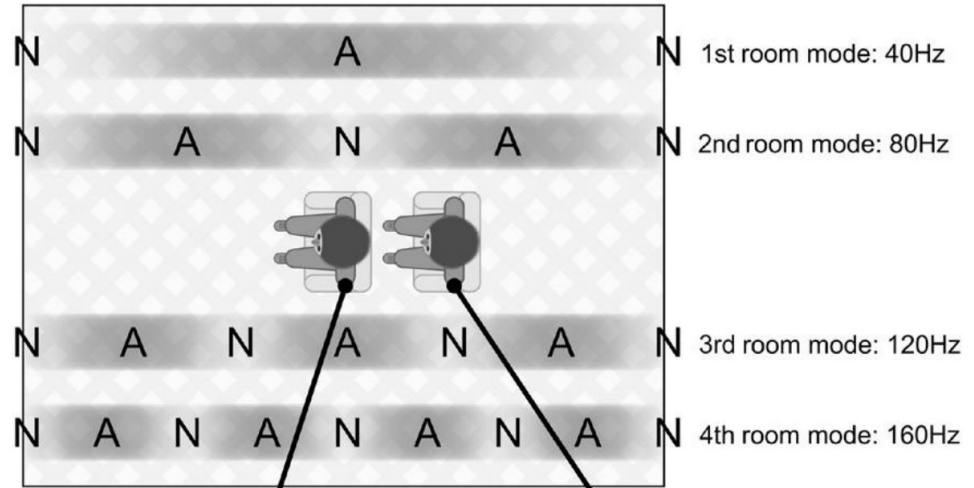
3rd Resonance Mode

[https://en.wikibooks.org/wiki/Engineering\\_Acoustics/Basic\\_Room\\_Acoustic\\_Treatments](https://en.wikibooks.org/wiki/Engineering_Acoustics/Basic_Room_Acoustic_Treatments)

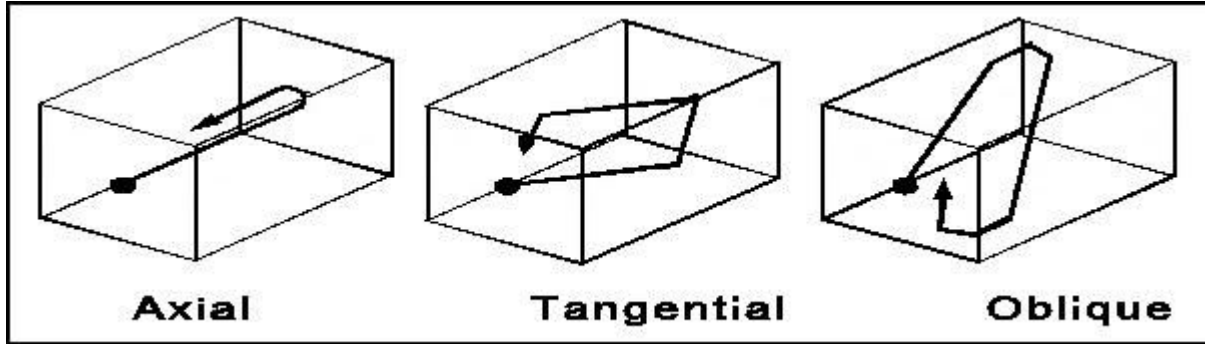
3D:



<http://www.mcsquared.com/metricmodes.htm>

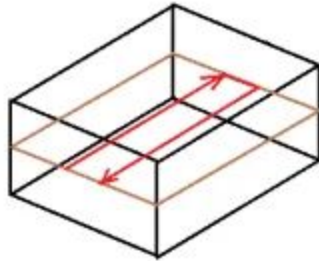


These resonances occur in 3 ways:

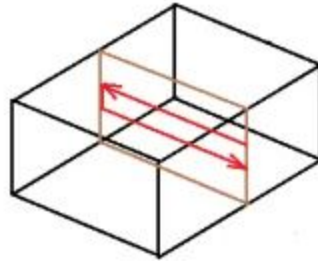


<http://www.roommodes.com/>

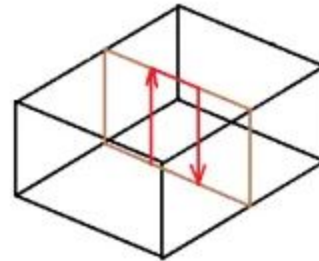
And each occurs over various dimensions:



**Length Mode**



**Width Mode**

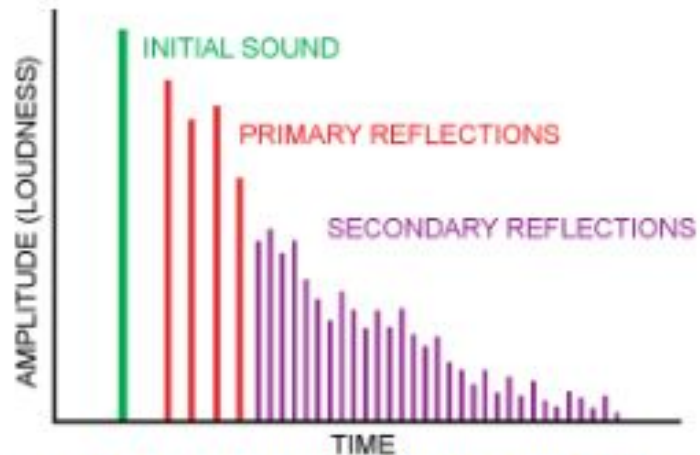


**Height Mode**

<https://fromvinyltoplastic.com/acoustics-101-sound-basics/>

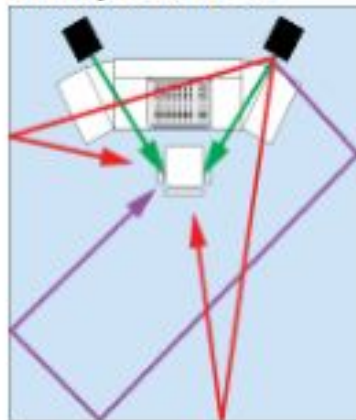
## In summary:

### Common Room Problems



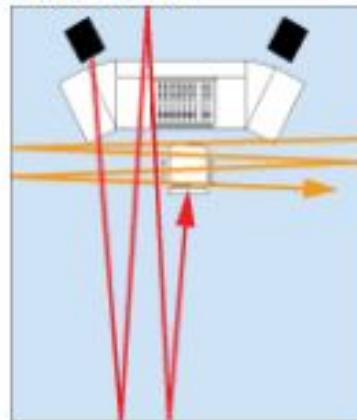
It starts with the initial sound, then strong first order reflections. Then the reverberant field is created over time as sound bounces around the room.

#### Primary Reflections



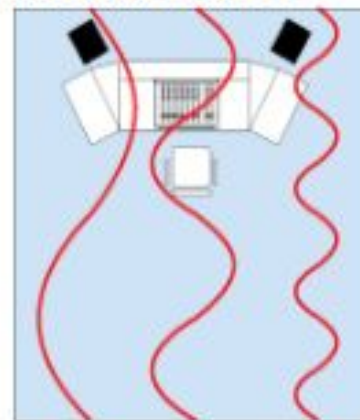
- Direct Sound
- Primary Reflections
- Secondary Reflections

#### Parallel Walls



- Front to Back Flutter
- Side to Side Flutter

#### Resonance & Modes



- Resonance Frequencies



## These phenomena cause problems in monitoring:

Early + Late Reflections:

-comb filtering

Standing waves:

-flutter echoes (noticeable mostly with transients, but for all sound)

Resonances:

-deep boosts and cuts along nodal and antinodal points (up to 15 or 20 dB between a peak or a trough)

-boundary effect (anti-nodes at walls & corners) = 3dB boost at wall, 6dB boost at corner

All:

-time domain smearing

### 3. Solutions for an optimized listening environment

- A) Good room choice
- B) Optimal listening position
- C) Proper speaker placement
- D) Eliminating direction reflections from angles of hard surfaces
- E) Absorption
- F) Diffusion
- G) Software based calibration

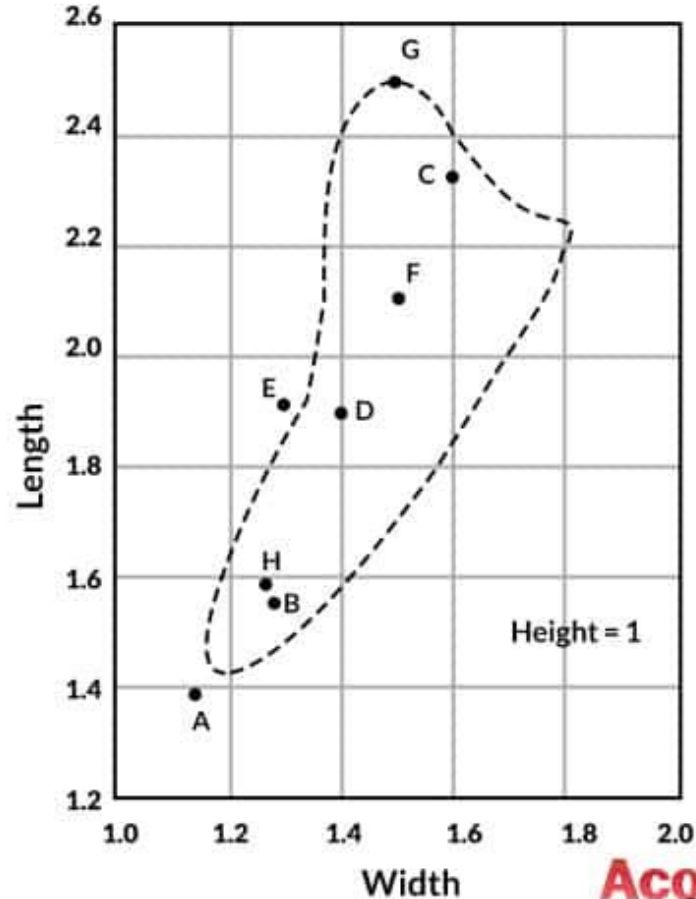
# A) Room Choice

- 1) Avoid small rooms - their resonances interfere most with the frequencies we want to work with

W	H	L	cu.ft.	m <sup>3</sup>	
9'   2.43m	11'   3.35m	10'   3.04m	990	24.75	[RED] Find a larger room. Extensive low frequency treatment required
10'   3.04m	11'   3.35m	11'   3.35m	1210	34.12	
11'   3.35m	11'   3.35m	12'   3.65m	1452	40.96	
12'   3.65m	11'   3.35m	13'   3.96m	1716	48.42	
13'   3.96m	11'   3.35m	14'   4.26m	2002	56.51	
14'   4.26m	11'   3.35m	15'   4.57m	2310	65.21	[YELLOW] Treatable/large areas of coverage. Good low, middle, and high end.
15'   4.57m	11'   3.35m	16'   4.87m	2640	74.55	
16'   4.87m	11'   3.35m	17'   5.18m	2992	84.51	
17'   5.18m	11'   3.35m	18'   5.48m	3366	95.09	
18'   5.48m	11'   3.35m	19'   5.79m	3762	106.29	
19'   5.79m	11'   3.35m	20'   6.09m	4180	118.12	[GREEN] Minimal EQ required. Strong low, middle, and high end.
20'   6.09m	11'   3.35m	21'   6.40m	4620	130.56	
21'   6.40m	11'   3.35m	22'   6.70m	5082	143.64	
22'   6.70m	11'   3.35m	23'   7.01m	5566	157.33	
23'   7.01m	11'   3.35m	24'   7.31m	6072	171.66	

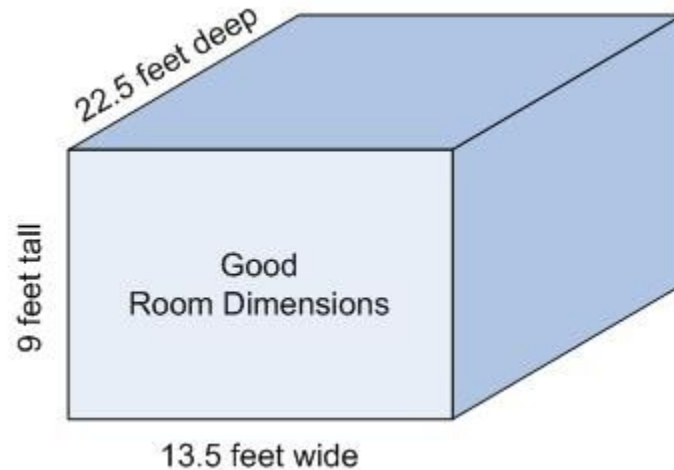
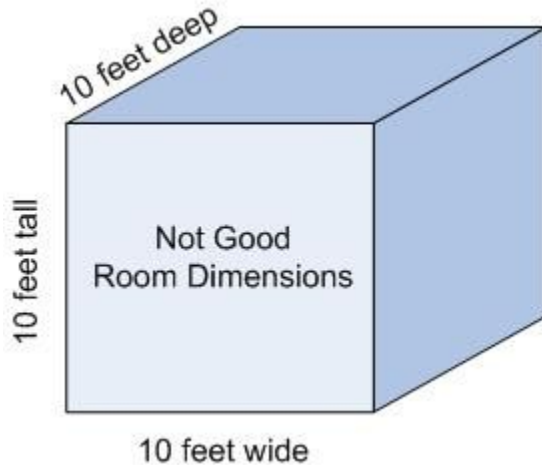
Bonello chart: another way to visualize ideal room sizes

Bonello: Argentine acoustician who found that the best rooms contain an increasing # of modal resonances for each higher  $\frac{1}{3}$  octave band.



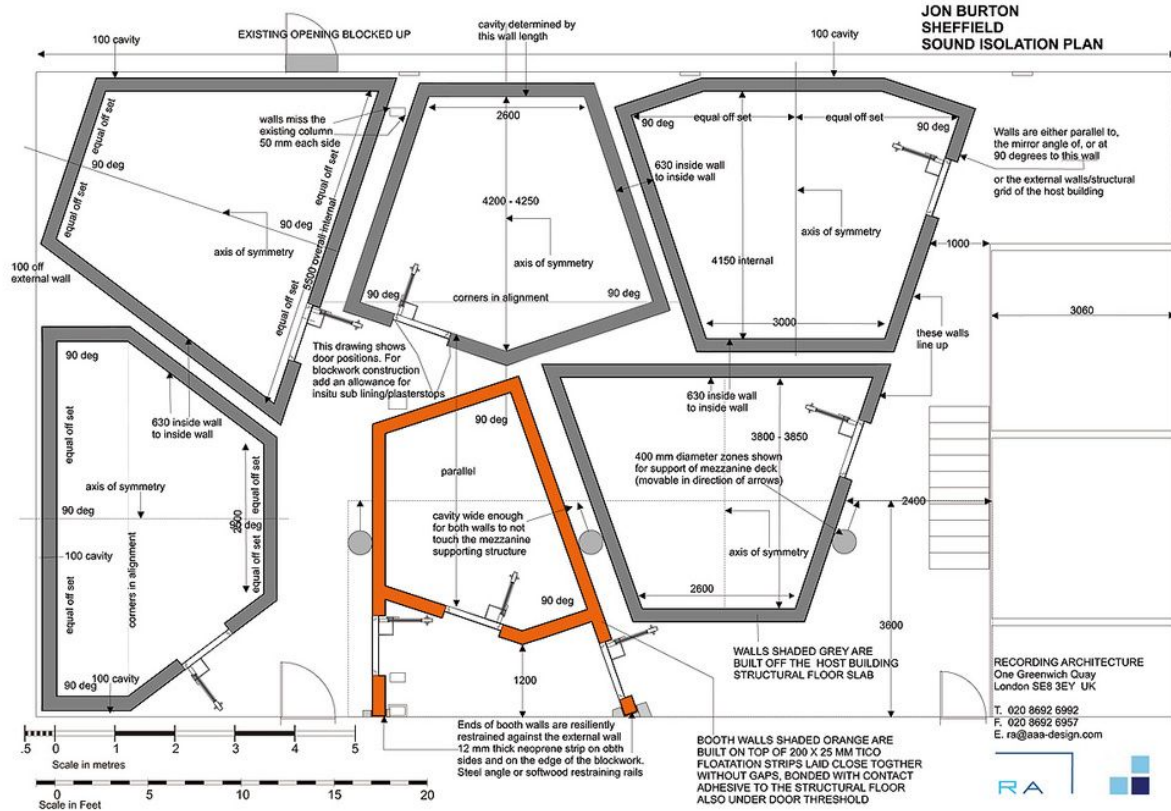
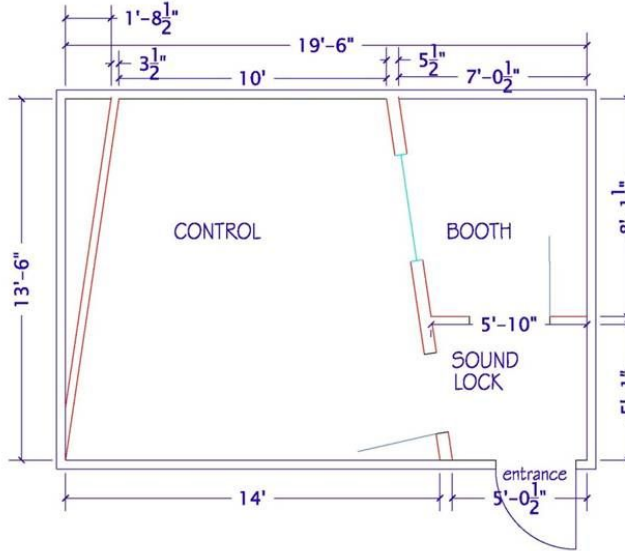
## A) Room Choice

- 2) Avoid rooms with more than 1 pair of parallel surfaces that are the same distance apart  
-these rooms produce “modal coincidences” - modes tend to “gang up” and exaggerate each other’s effects



3) Rooms with non-parallel walls are optimal. However, they're harder to find and often especially designed for monitoring.

# A) Room Choice

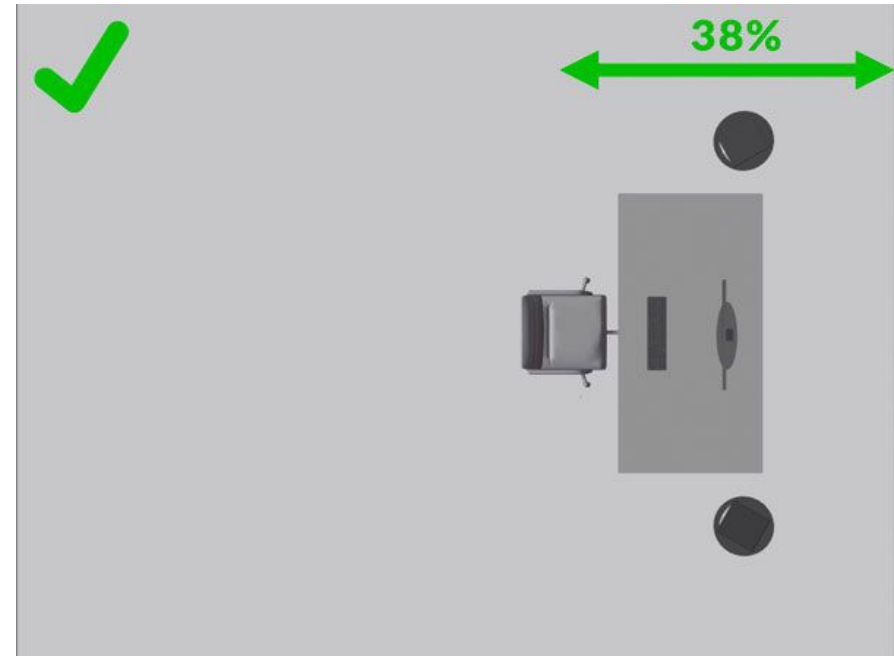
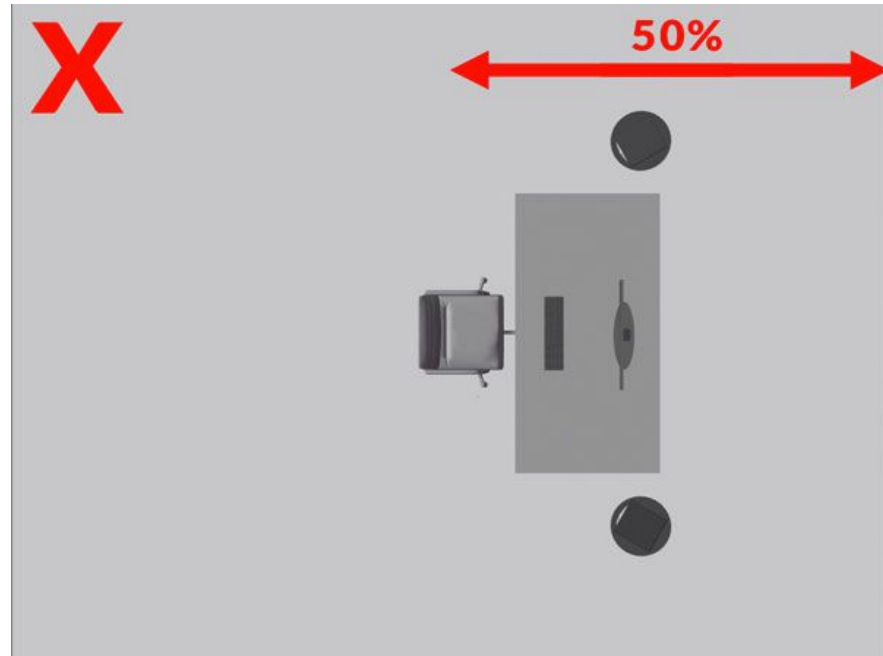


<http://www.soundcontrolroom.com/wp-content/media/Room-with-Angled-Walls.jpg>

<http://onysid.co/how-to-build-a-home-studio/>

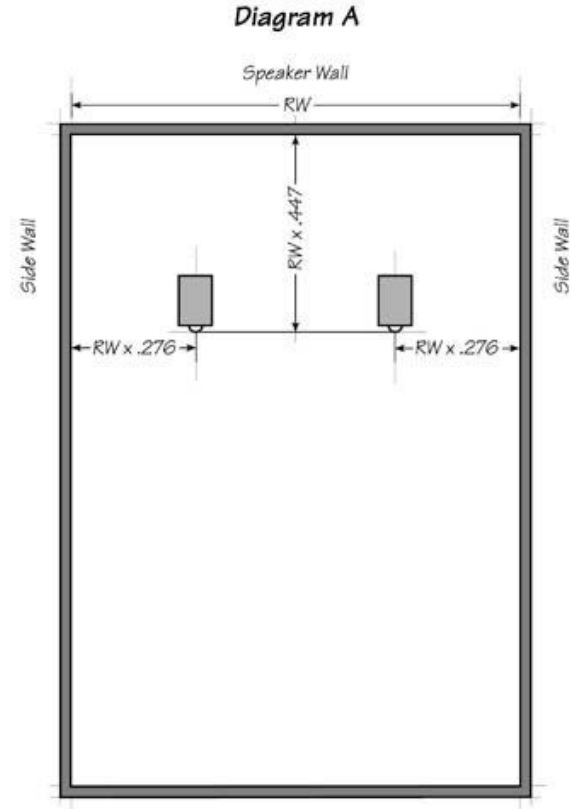
## B) Listening position

- 1) As much as possible, the listening position should be in a point of neutral pressure. 38% Rule:



## B) Listening position

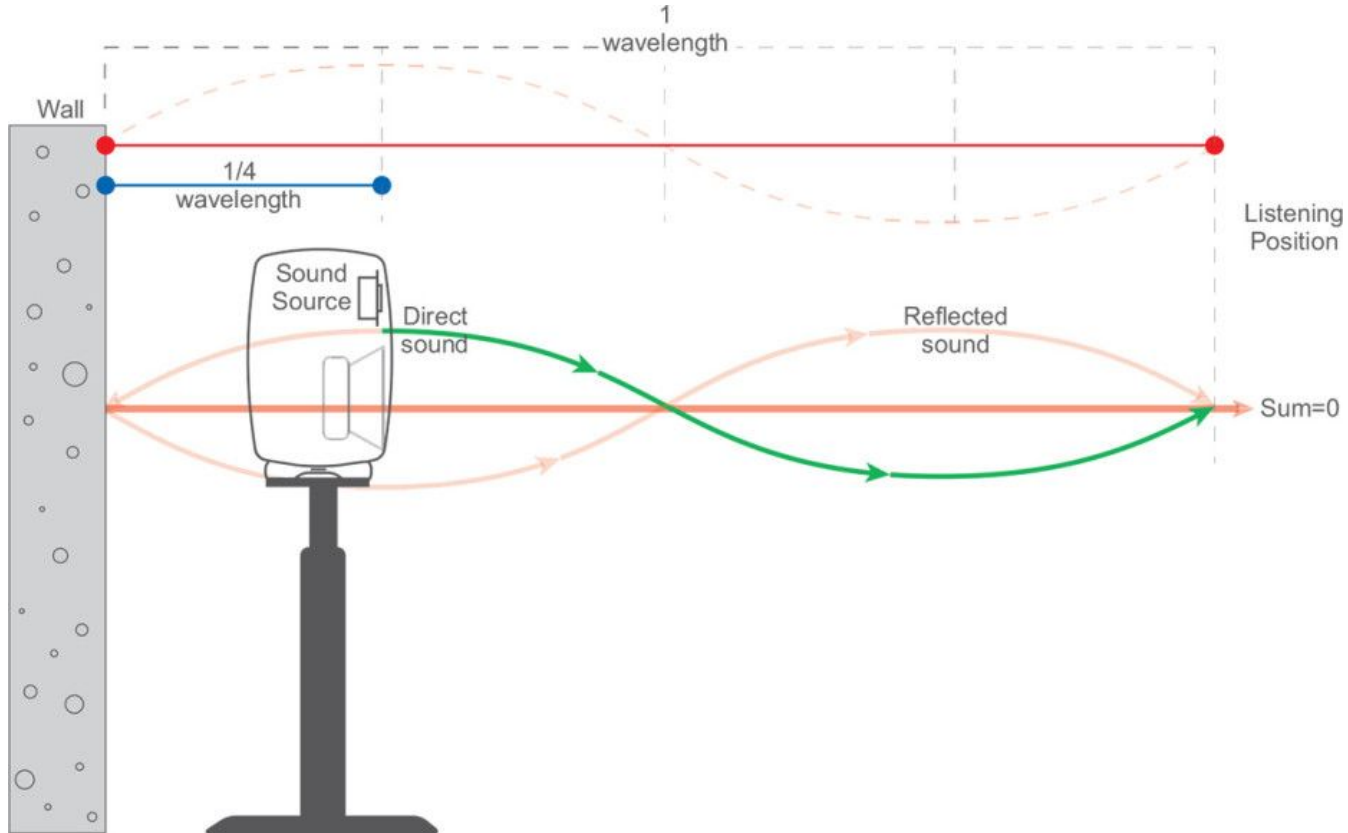
- 1) Another take on this concept:



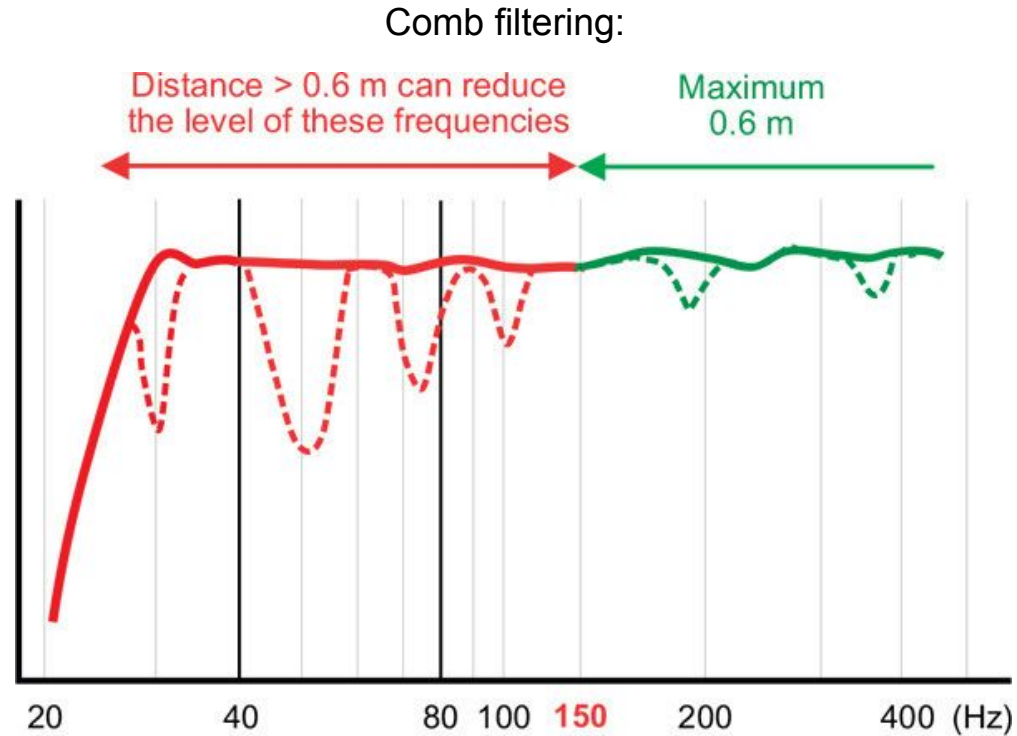
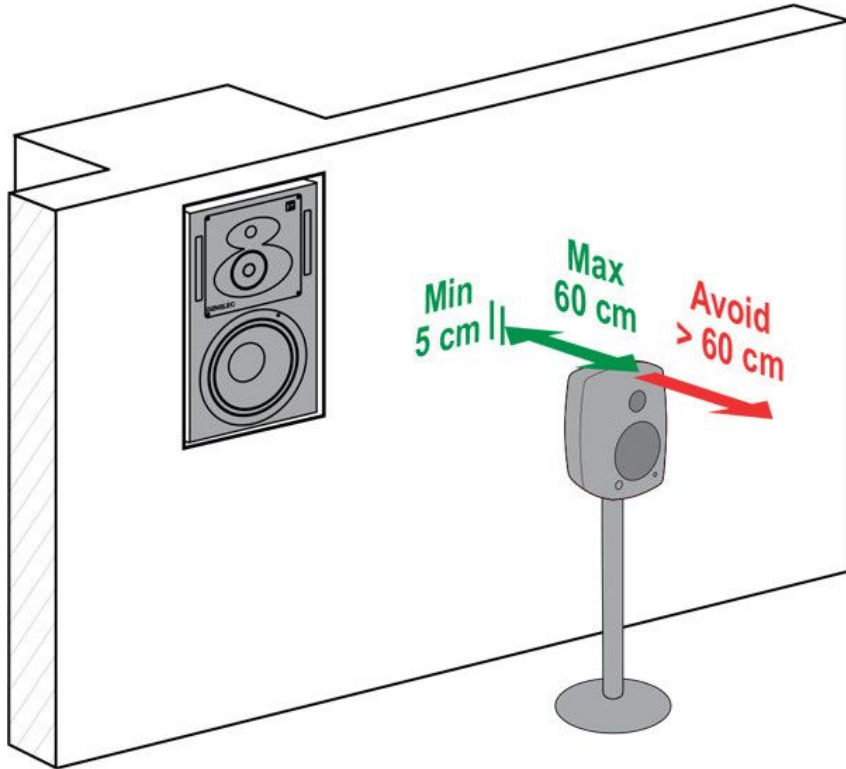


# C) Speaker Placement

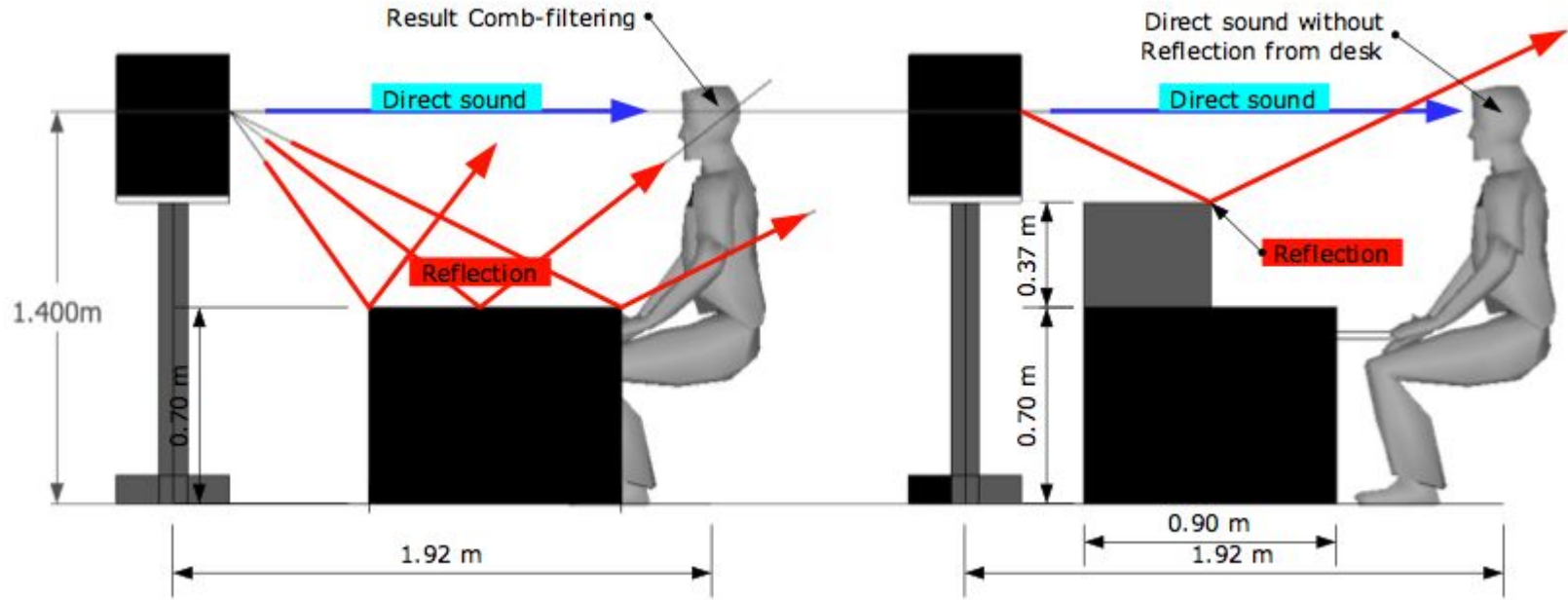
- 1) Place speakers close to wall to avoid low frequency comb filtering



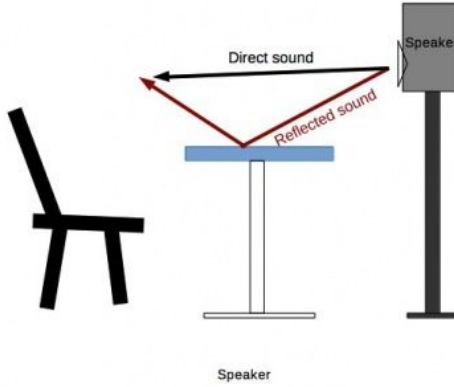
# C) Speaker Placement



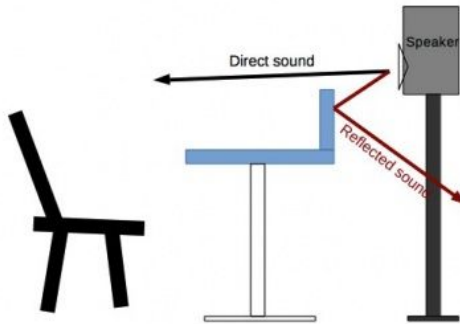
## D) Eliminating direction reflections from hard surfaces

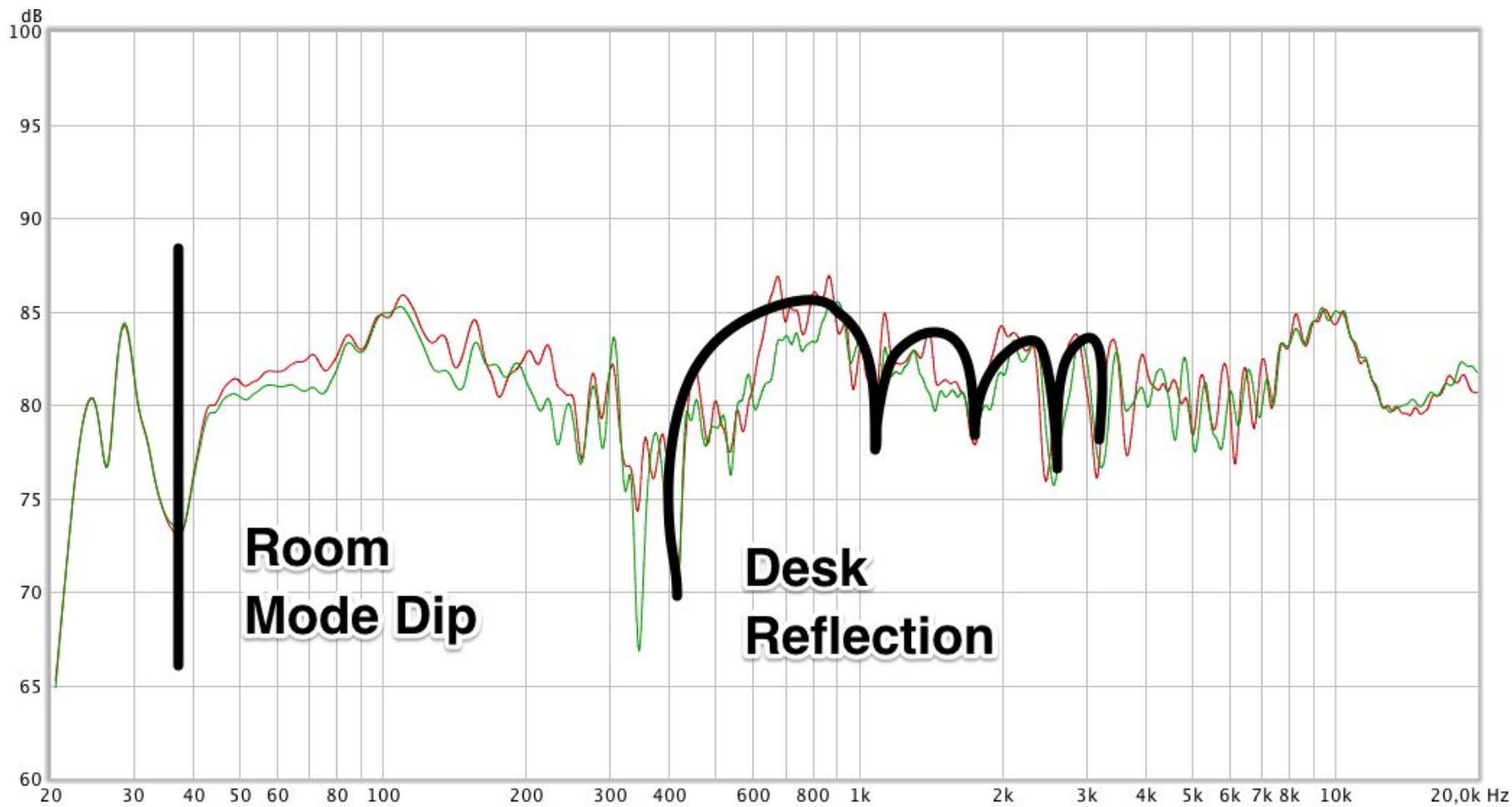


Typical flat desk surface



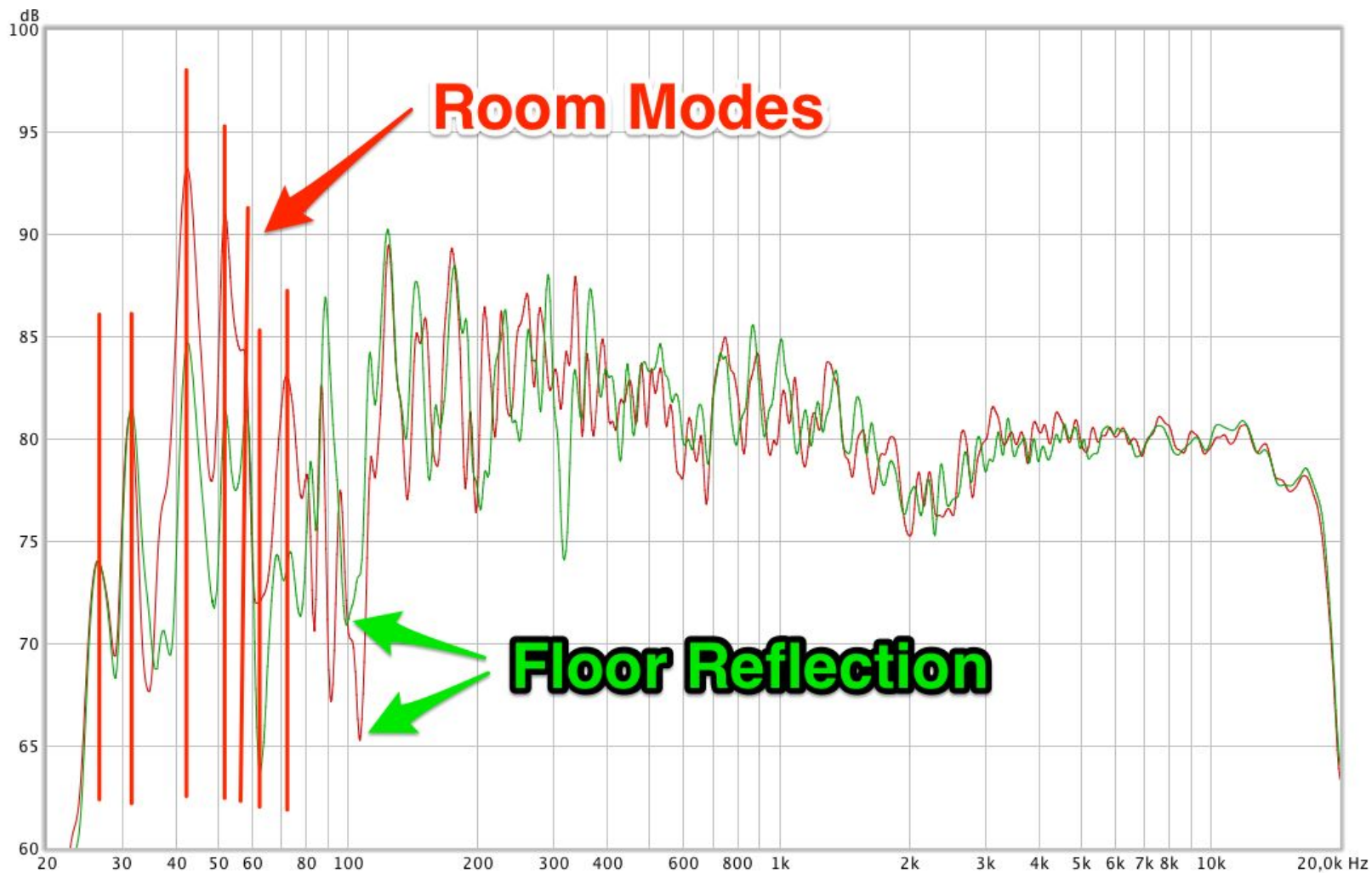
Flat desk w/ acoustic wall





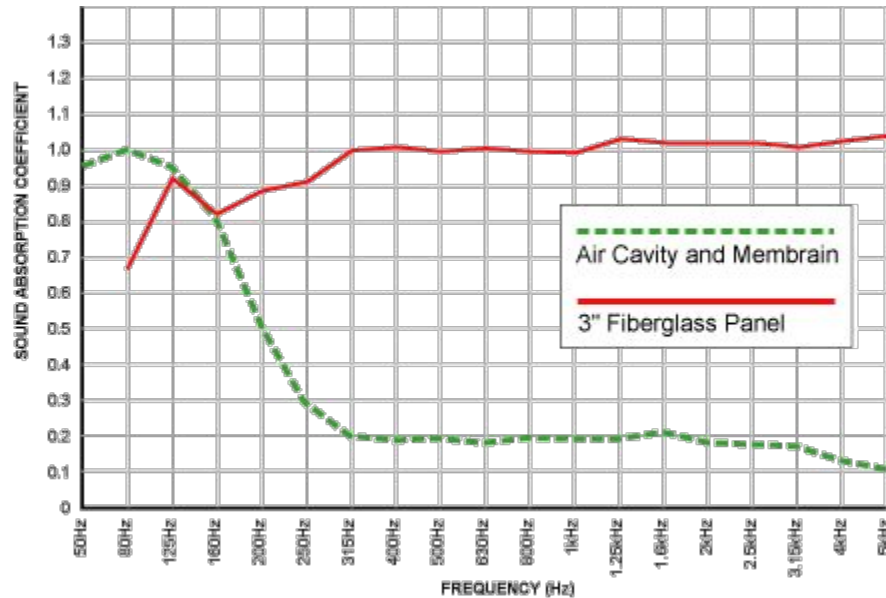
**Room  
Mode Dip**

**Desk  
Reflection**



# E) Absorption

- Broadband vs. Membrane
- Broadband: for treating a wide range of frequencies
- Membrane: tuned to a specific frequency range



# Broadband

Experimental Broadband Absorber (Under Consideration)  
- ProtoType 01 By Ali Hyder Chowdhury -

1/4" Thick Plywood Backing Panel - 4' 6" Long, 20" Wide

1" Thick Plywood - 4' 6" Long, 20" Wide, 8" Deep

1" x 1" Plywood Frame - 4' 4" Long, 18" Wide

1/4" Thick Plywood Panel or ??? - 4' 4" Long, 18" Wide

1" x 1" Plywood Frame - 4' 4" Long, 18" Wide

4" Thick Rockwool ( Roxul Semi Rigid)  
100KG/M3 Density - 4' 4" Long, 18" Wide


2" Thick Acoustic Foam  
(45KG/M3 Density) - 4' 4" Long, 18" Wide


Breathable Front Fabric - Wraps around to the back





# Broadband

<b>ACOUSTICAL PERFORMANCE</b>			<b>LOW</b>	<b>MID</b>			<b>HIGH</b>		
<b>TYPE</b>	<b>DENSITY</b>	<b>THICKNESS</b>	<b>125</b>	<b>250</b>	<b>500</b>	<b>1000</b>	<b>2000</b>	<b>4000</b>	<b>NRC</b>
<b>FIBERGLASS</b>	<b>3#</b>	<b>1"</b>	<b>0.11</b>	<b>0.28</b>	<b>0.68</b>	<b>0.90</b>	<b>0.93</b>	<b>0.96</b>	<b>0.70</b>
<b>FIBERGLASS</b>	<b>3#</b>	<b>2"</b>	<b>0.17</b>	<b>0.86</b>	<b>1.14</b>	<b>1.07</b>	<b>1.02</b>	<b>0.98</b>	<b>1.00</b>
<b>FIBERGLASS</b>	<b>3#</b>	<b>4"</b>	<b>0.95</b>	<b>1.11</b>	<b>1.17</b>	<b>1.07</b>	<b>1.07</b>	<b>1.06</b>	<b>1.10</b>
<b>FIBERGLASS</b>	<b>6#</b>	<b>2"</b>	<b>0.19</b>	<b>0.78</b>	<b>1.16</b>	<b>1.13</b>	<b>1.06</b>	<b>1.06</b>	<b>1.05</b>
<b>MINERAL WOOL</b>	<b>8#</b>	<b>2"</b>	<b>0.39</b>	<b>0.84</b>	<b>1.08</b>	<b>1.01</b>	<b>1.02</b>	<b>1.01</b>	<b>1.00</b>
<b>MINERAL WOOL</b>	<b>8#</b>	<b>3"</b>	<b>0.68</b>	<b>0.92</b>	<b>1.08</b>	<b>1.03</b>	<b>1.03</b>	<b>1.03</b>	<b>1.10</b>
<b>MINERAL WOOL</b>	<b>4#</b>	<b>4"</b>	<b>1.06</b>	<b>1.07</b>	<b>1.12</b>	<b>1.04</b>	<b>1.07</b>	<b>1.08</b>	<b>1.10</b>

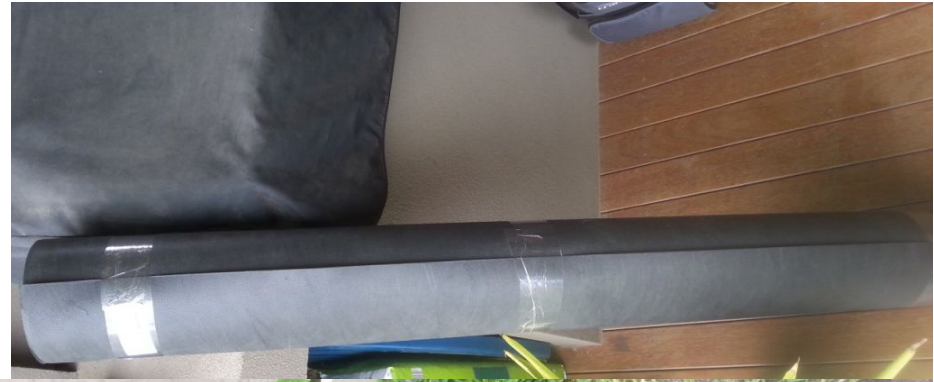


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# Membrane

4kg/m<sup>2</sup> MLV,  
tuned to 80 Hz  
and 100 Hz



Tuning a membrane absorber:

$$f = 170/\sqrt{m \times d}$$

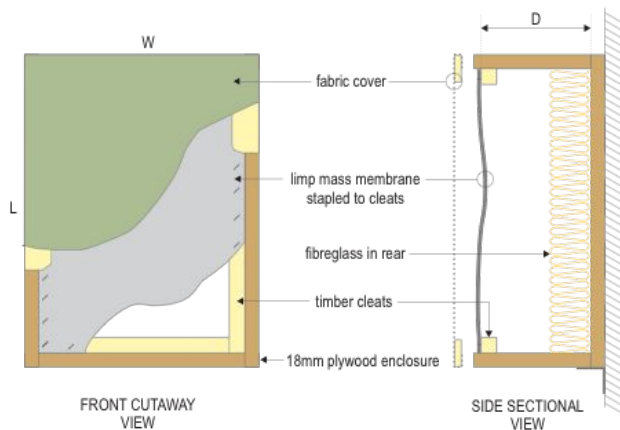
m=mass of the membrane (lb/sqft)

d=depth of the box (inches)

<http://www.acousticsciences.com/art-noxon/limp-mass-membrane-bass-traps>

<https://www.gearslutz.com/board/bass-traps-acoustic-panels-foam-etc/743040-tim-s-limp-mass-bass-absorbers-28.html>

# Membrane



## CALCULATING THE APPROXIMATE RESONANT FREQUENCY

$$f_0 = \frac{600}{\sqrt{MxD}}$$

where M is surface density (mass) of membrane in kg/m<sup>2</sup>  
and D is depth of enclosure in cm

$$f_0 = \frac{170}{\sqrt{MxD}}$$

where M is surface density (mass) of membrane in lb/ft<sup>2</sup>  
and D is depth of enclosure in inches

## DESIGN NOTES

- 1) The limp mass membrane can be any flexible non-porous material. Barium loaded neoprene sheet and similar heavy flexible sheeting used for noise barriers is ideal. The higher the mass of the material means very low frequency absorbers can be made with relatively shallow enclosures. For example, a membrane with mass of 5kg/m across a box 30cm deep will resonate at approx 50Hz.
- 2) The box L x W is not critical but should be kept small compared to the wave length of the resonant frequency. The limp mass bass absorber is not effective beyond 300Hz for this reason. Typical L x W would be 60 x 40 cm for frequencies below 100Hz, and 40 x 30 cm for frequencies above 100Hz.
- 3) The enclosure must be airtight. The membrane should be sealed onto the cleats using a gap filling sealant. Test for airtightness by pushing the membrane in and observing it bulging out. The enclosures can be built directly onto the wall eliminating the need for a back panel but must be rigid. The fabric cover may be global to cover several enclosures.
- 4) Fibreglass thickness is not critical and it's presence lowers the "Q" of the absorber. For boxes with a depth greater than 20 cm, 50mm (2") building insulation can be used, for boxes less than 20cm 25mm (1") can be used. Avoid very high density fibreglass which will make the enclosure acoustically shallower than it really is.
- 5) Mount the bass absorbers into the corners of the room. Making various depth absorbers and mounting them in an alternating pattern will increase effectiveness. Mount very low frequency absorbers at the wall-wall-ceiling corner if possible.

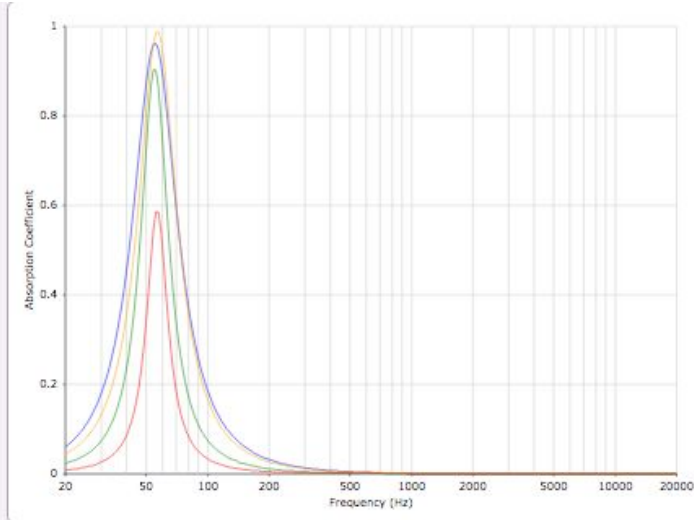
12/3/2019

limpmasscalc.xls

LIMP MASS ABSORBER			D1
Metric			
Enter....	Enter...	Result	
MASS kg/m2	DEPTH cm	FREQ	
4	5	134.2	
4	10	94.9	
4	15	77.5	
4	20	67.1	
4	25	60.0	
4	30	54.8	
4	35	50.7	
4	40	47.4	
4	45	44.7	
4	50	42.4	
Imperial			
Enter....	Enter...	Result	
MASS lb/ft2	DEPTH in	FREQ	
0.8	2	134.4	
0.8	4	95.0	
0.8	6	77.6	
0.8	8	67.2	
0.8	10	60.1	
0.8	12	54.9	
0.8	14	50.8	
0.8	16	47.5	
0.8	18	44.8	
0.8	20	42.5	

<https://www.gearslutz.com/board/showpost.php?p=8041687&postcount=1>

# Membrane



Absorption Coefficient

Reflection Coefficient

Impedance (real)

Impedance (imag)

Amend Parameters

Linkable Version

## Global Parameters

Air temperature: 20°C  
Air pressure: 101325 Pa

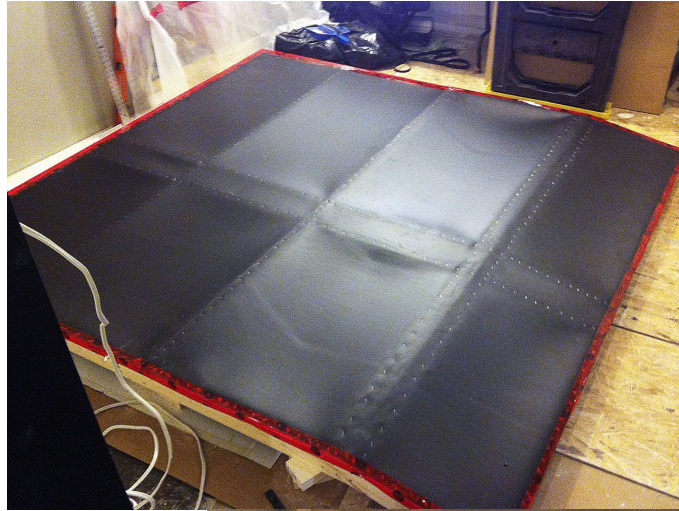
X Axis: Frequency  
Range: 20Hz - 20000Hz  
Scale: logarithmic  
Resolution: medium

Angle of incidence: 0°  
Porous model: Allard and Champoux (1992)  
Helmholtz model: Ingard/Allard

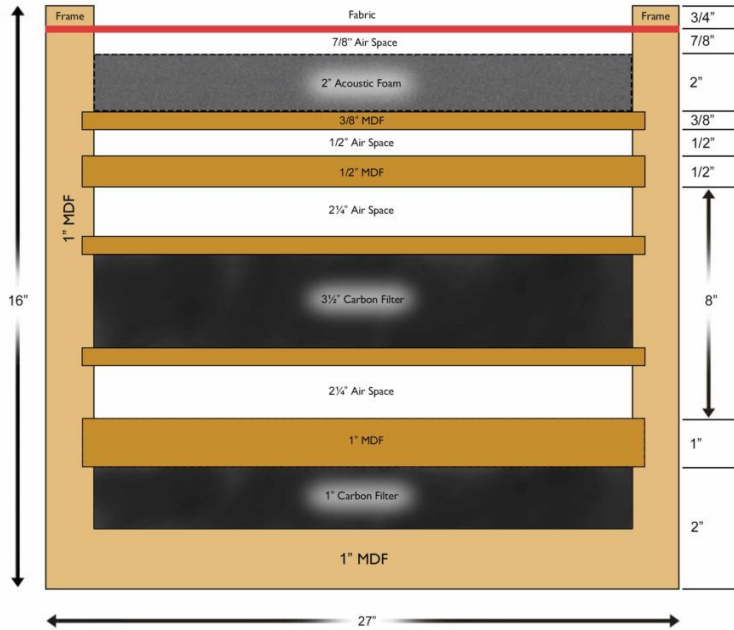
## Absorber Parameters

- Absorber 1  
Limp Membrane, 4.8 Kg/m<sup>2</sup>  
120mm Porous Absorbent, 10000 Pa.s/m<sup>2</sup>  
80mm Air  
Rigid backing
- Absorber 2  
Limp Membrane, 4.8 Kg/m<sup>2</sup>  
80mm Air  
120mm Porous Absorbent, 10000 Pa.s/m<sup>2</sup>  
Rigid backing
- Absorber 3  
Limp Membrane, 4.8 Kg/m<sup>2</sup>  
120mm Air  
80mm Porous Absorbent, 10000 Pa.s/m<sup>2</sup>  
Rigid backing
- Absorber 4  
Limp Membrane, 4.8 Kg/m<sup>2</sup>  
80mm Porous Absorbent, 10000 Pa.s/m<sup>2</sup>  
120mm Air  
Rigid backing

# Membrane



# Variation on the Membrane Absorber: Diaphragmatic Absorber



Dimensions: 27" W x 57" H x 16" D



Operating principal is mass and stiffness of its materials. Responds to most prevalent frequency build up in a room rather than having a "tuned" frequency

# F) Diffusion

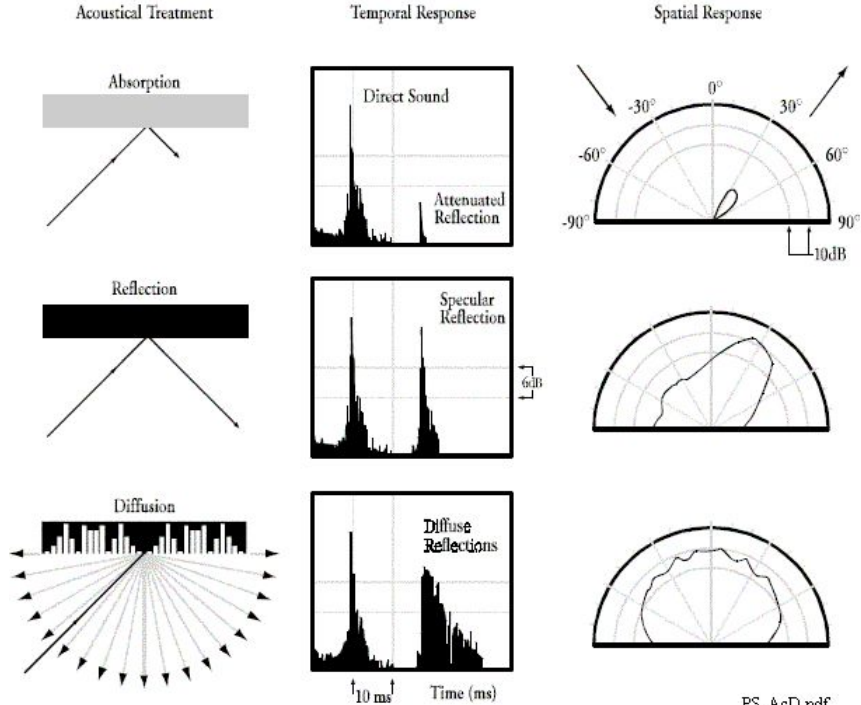
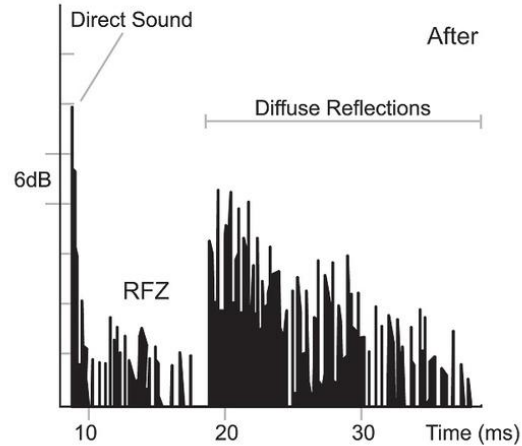
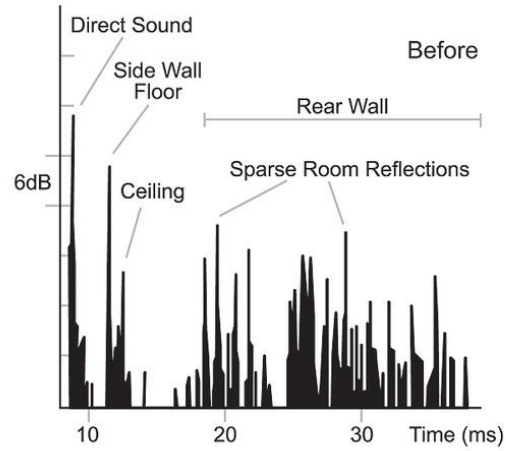
Uses:

-break up hard reflections by diffusing the reflected energy over a wide area, rather than bouncing it straight back like a mirror.

-easy to soak up mid-high frequencies with absorption, diffusion scatters these frequencies creating a 'live' sound to the room

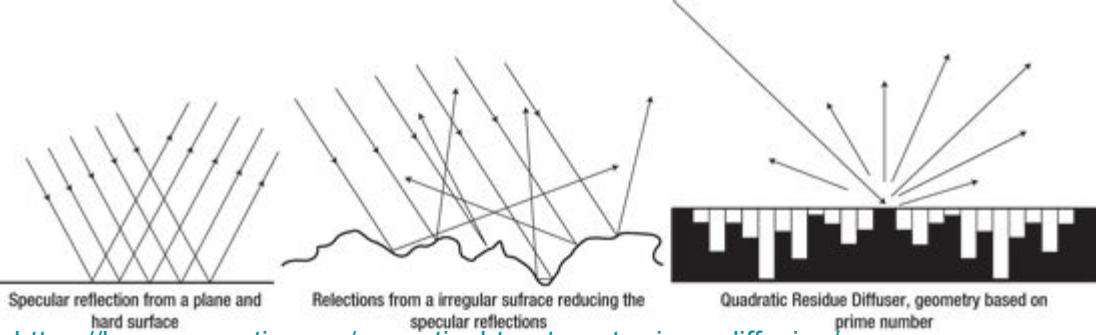
<https://www.soundonsound.com/sound-advice/q-when-are-diffusors-good-idea>

# F) Diffusion

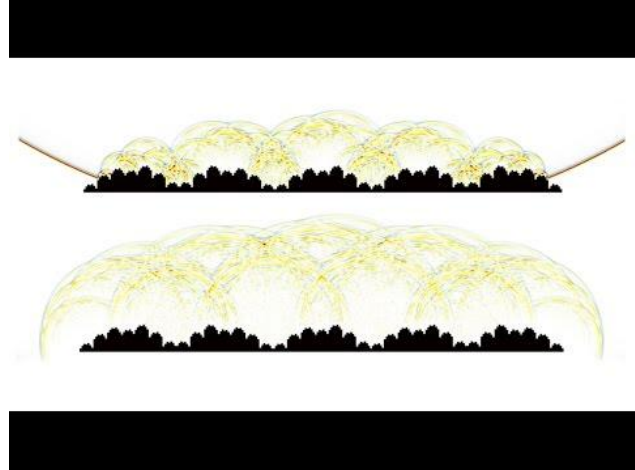


"Minimizing Acoustic Distortion in Project Studios" by Dr. Peter D'Antonio of RPG Diffusor Systems, Inc.





<https://homeacoustics.org/acoustical-treatment-primer-diffusion/>



Wavefront Simulator - Custom Design

Custom Design

Mouse = Edit System

Resolution 135 x 135 elements

Frequency 1000 hertz

Brightness 50%

Speed 5 iterations / frame

Window size 200.00 cm

Start Close

Sound Splash - 2D Schroeder Diffuser Builder

File Build Setting About

Build Component Diffusers Generate Complex Diffuser

Unit	Col	Row	Type	Freq(Hz)	N: c*Y	Width (cm)	Active
U1	1	1	QRD C	1000	41:5 * 8	5.00	<input checked="" type="checkbox"/>
U2	2	1	QRD C	1000	41:5 * 8	5.00	<input checked="" type="checkbox"/>
U3	3	1	QRD C	1000	41:5 * 8	5.00	<input checked="" type="checkbox"/>
U4	4	1	QRD C	1000	41:5 * 8	5.00	<input checked="" type="checkbox"/>

Complex Diffuser Schematics

Polar Response Control

Freq (Hz) 4800

Distance (m) 100.0

Min Value (dB) -60.0

Refresh

Graph Style Surface

Color Style Jet

Polar Response

4800Hz, 100m

Complex Diffuser Dimension (m): 1.00 \* 0.40 \* 0.17 (X\*Y\*Z)

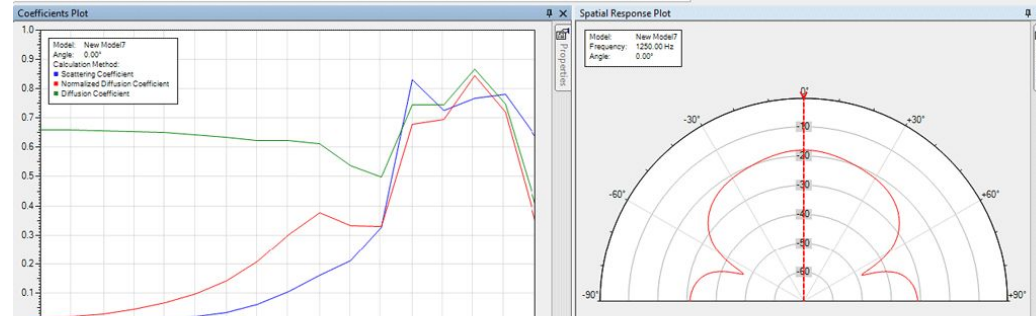
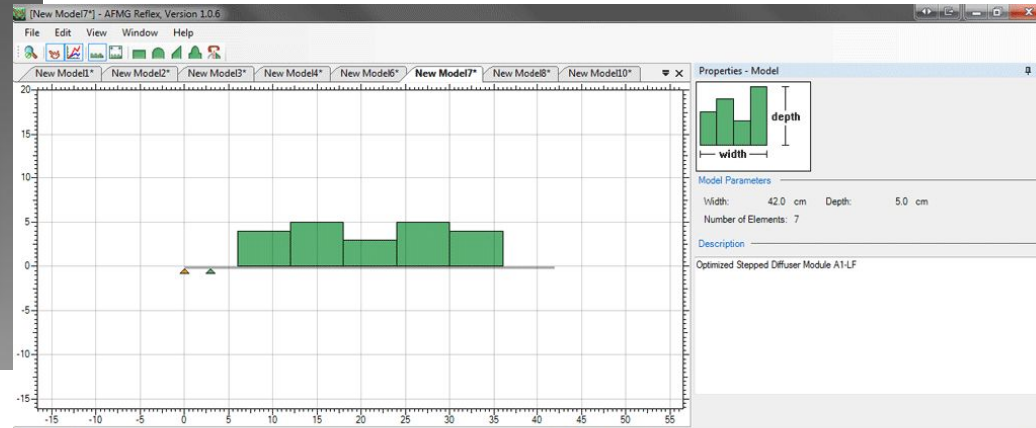
<http://www.hxaudio.com/sound-splash.html>

<https://www.diyaudio.com/forums/room-acoustics-and-mods/308752-simulating-sound-diffuser.html>

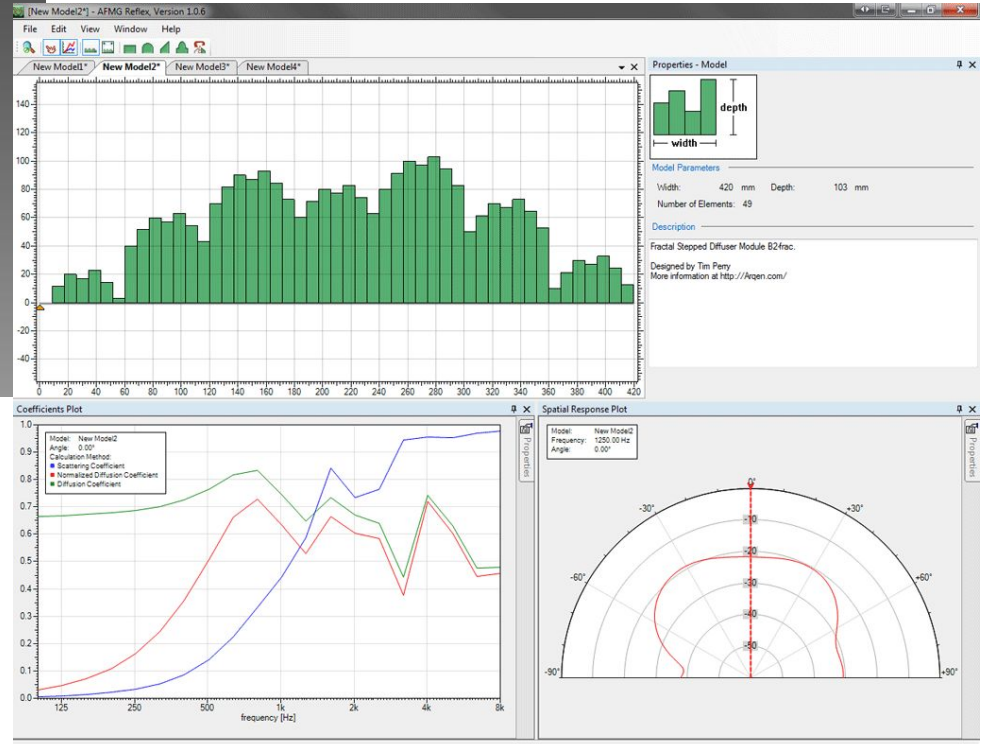
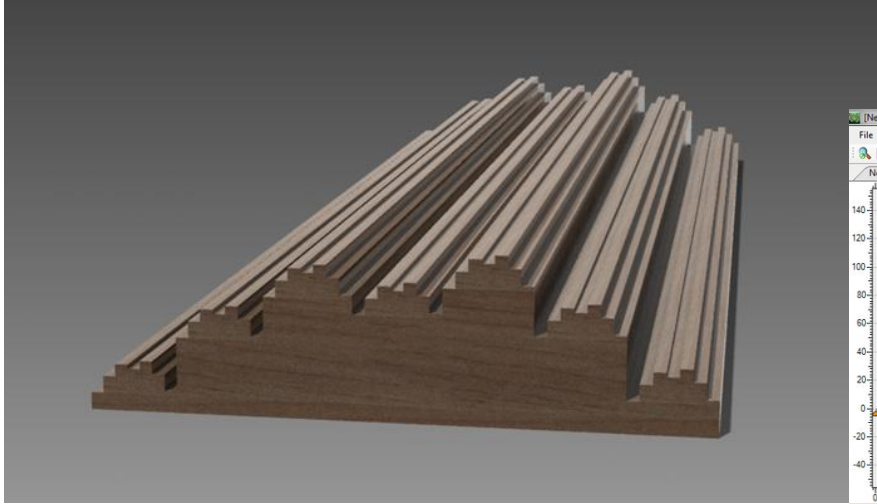
# Stepped Diffusers



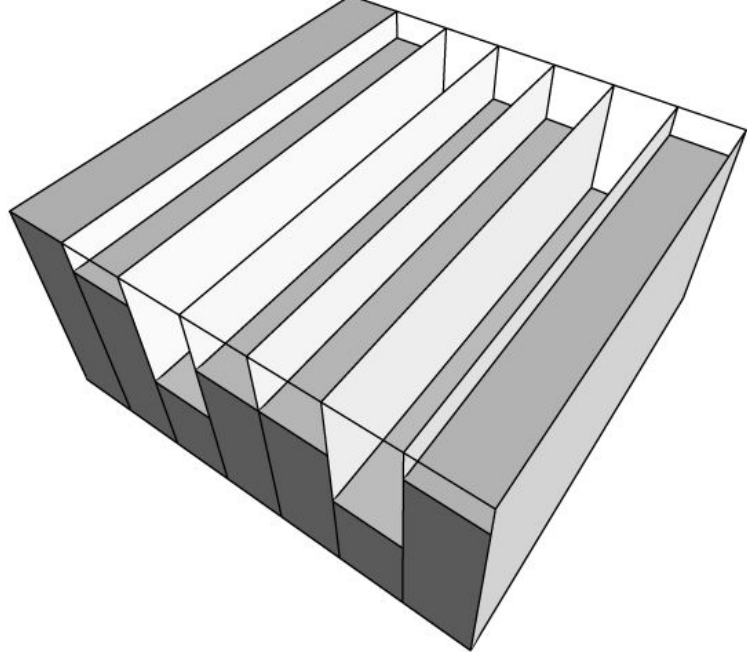
<http://arqen.com/sound-diffusers/>



# Fractal Diffusers

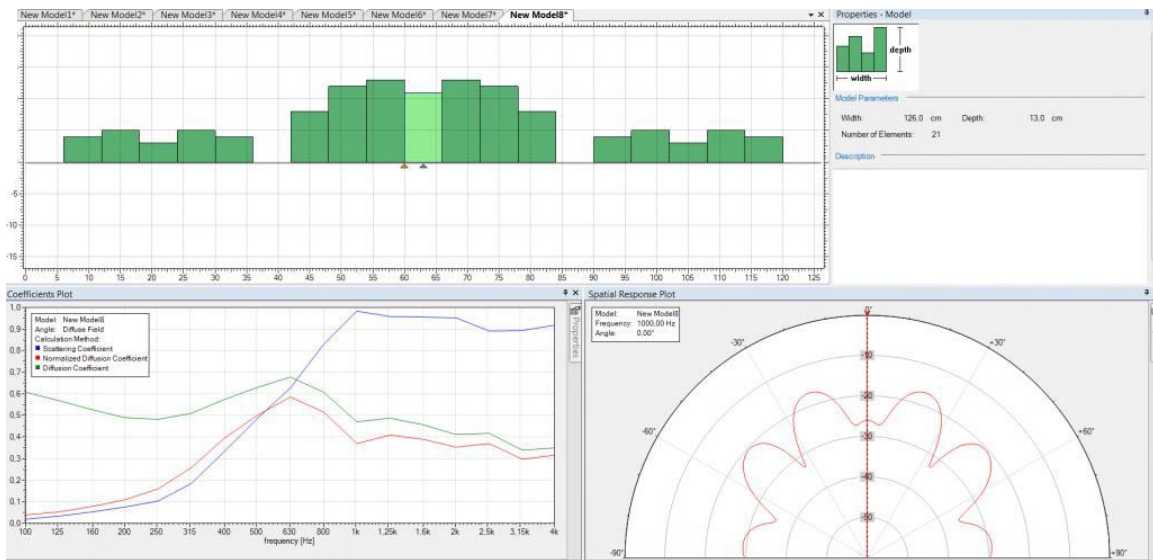


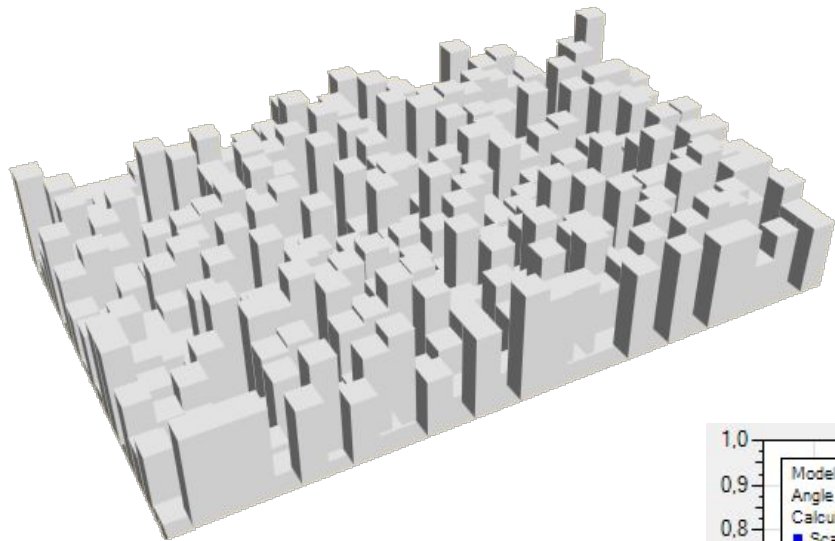
<http://arqen.com/sound-diffusers/>



## Quadratic Diffusers

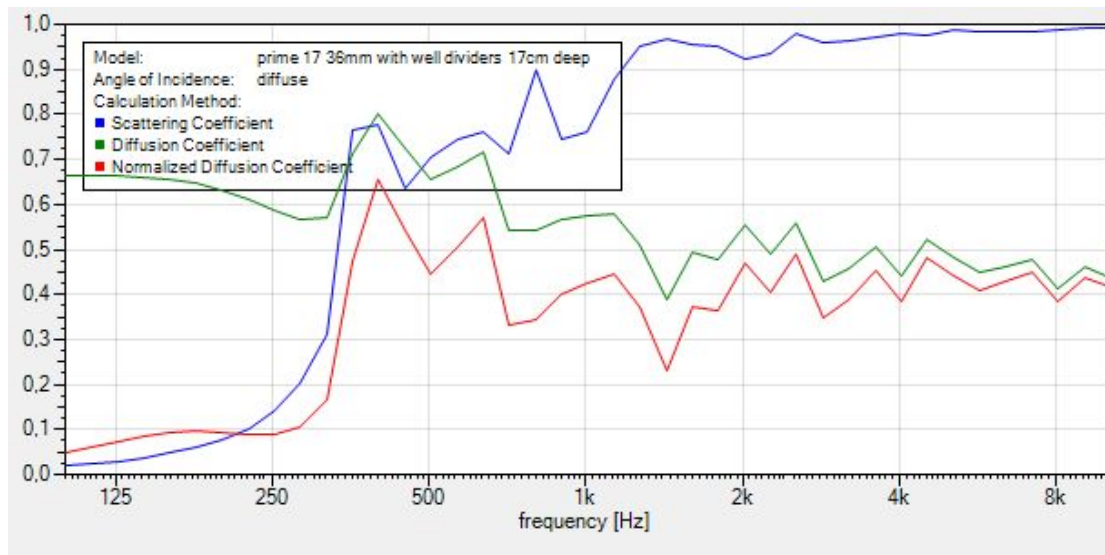
<http://arqen.com/sound-diffusers/>





## Primitive Root Diffusers (Skyline Diffuser)

<http://argen.com/sound-diffusers/>



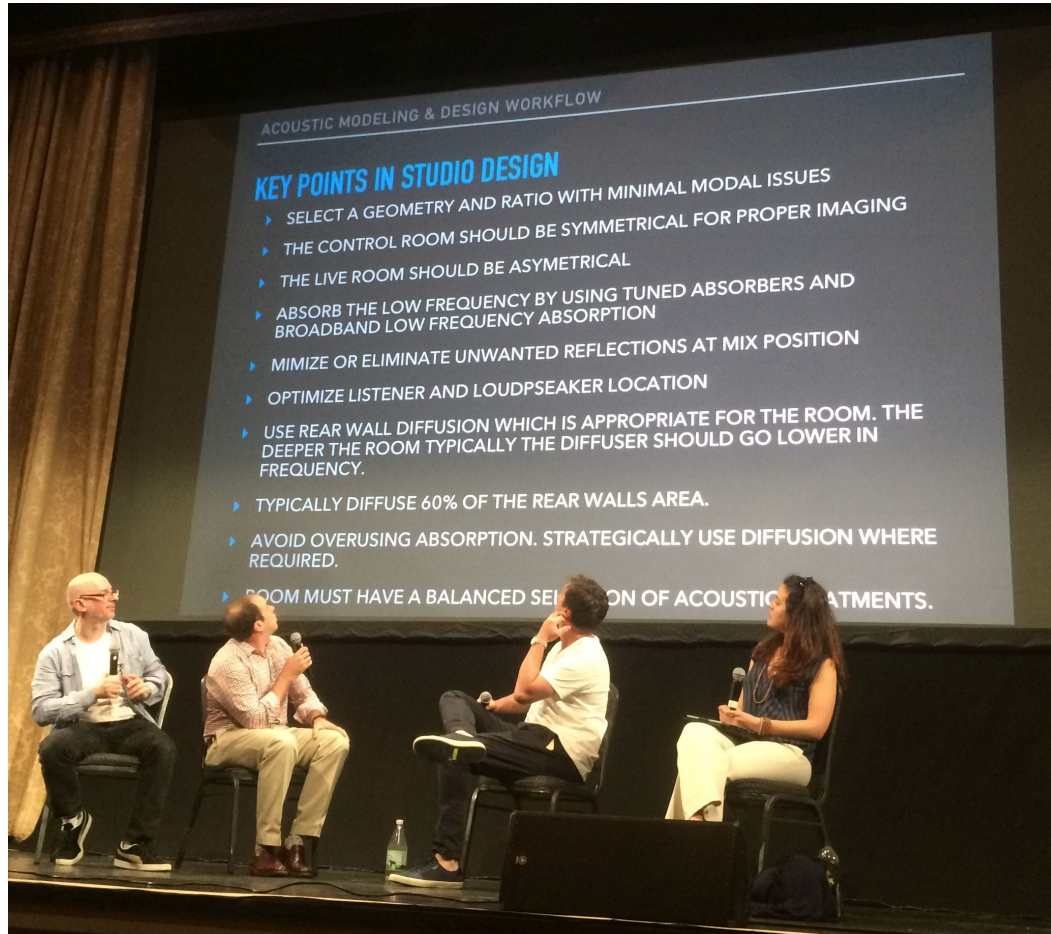
## A few ideals:

- early reflections to be 15 dB lower than direct signal

- even reverberation time across the frequency spectrum ( $\pm 2$ dB)

- depending on room size RT60 value from 100ms-500ms

# Conclusion:



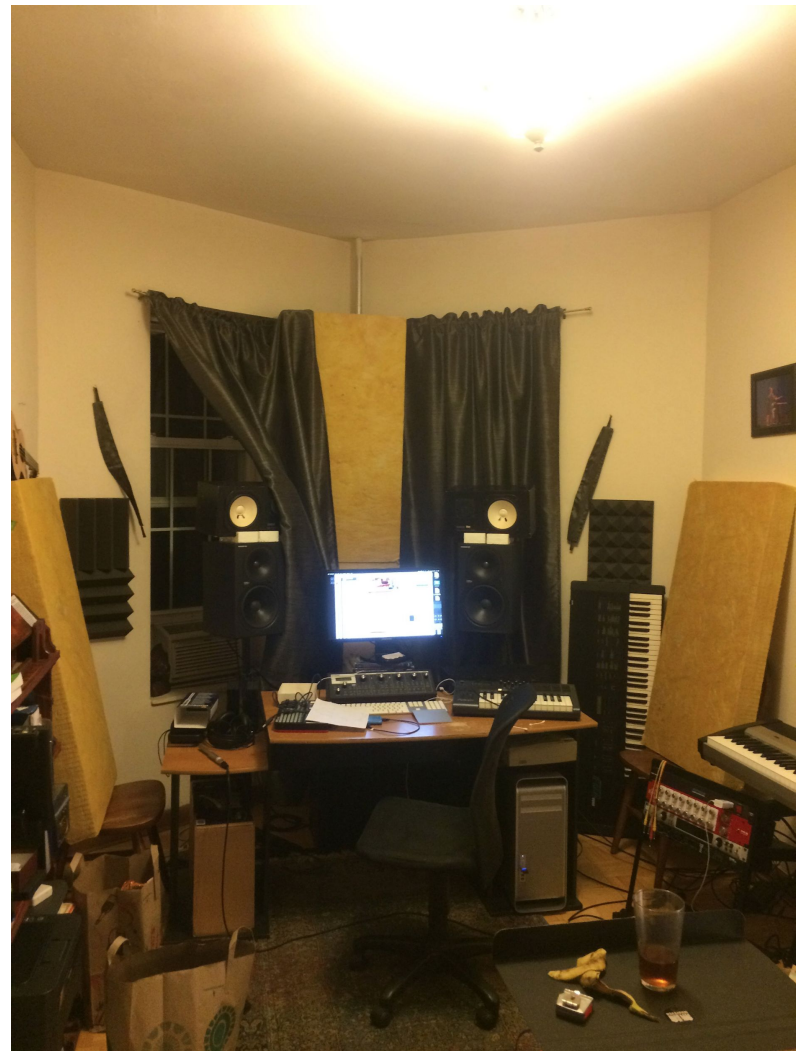
“Room must have a balanced selection of acoustic treatments.”

Mixcon 2017 in NYC: The “Improve Your Mix Room!” session with Sonic Scoop’s David Weiss, Dave Kotch of Criterion Acoustics, Jim Keller of Sondhus & Rachel Alina.

# My Own Experiment / Adventure

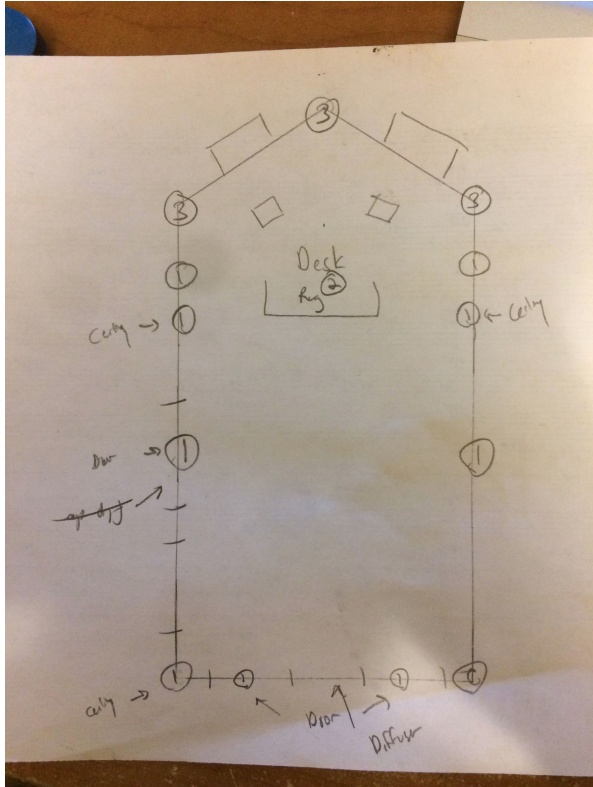
Goal: Place broadband absorption panels strategically in my room & build a diffusion panel. Do it as cheaply as possible.

Before (had just gotten 6 OC 703 4" panels):

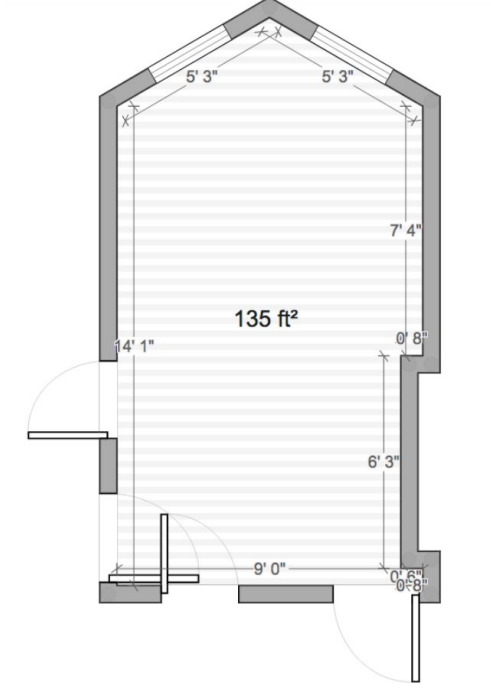




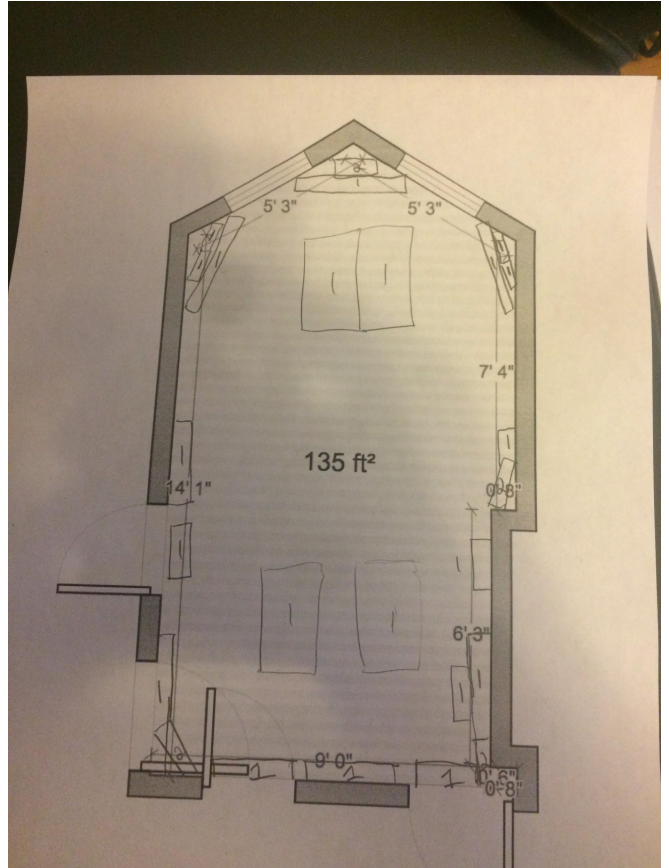
# Planning:



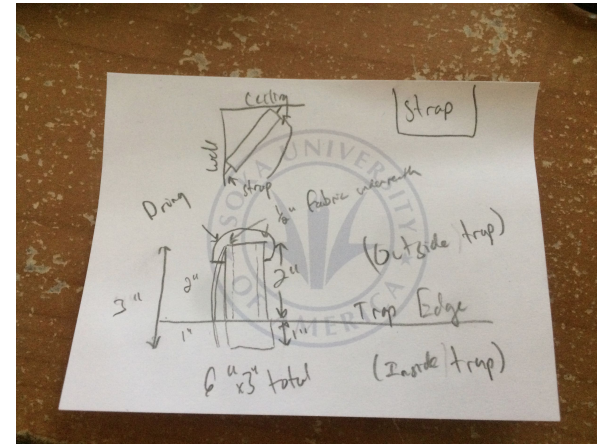
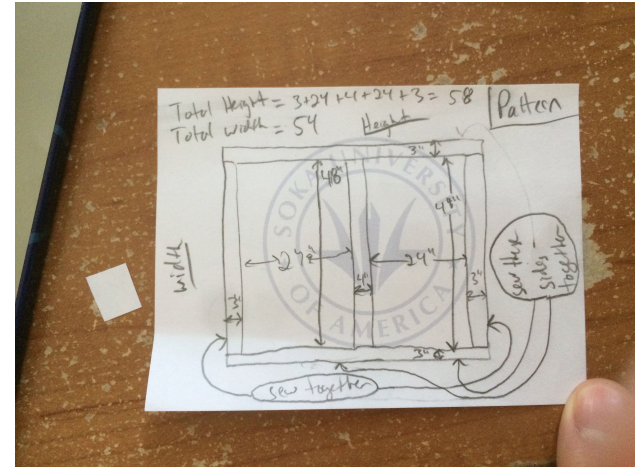
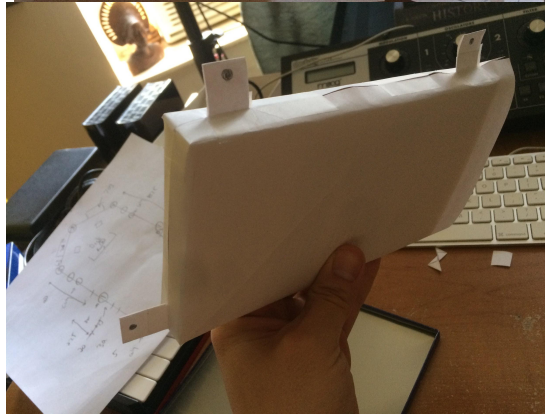
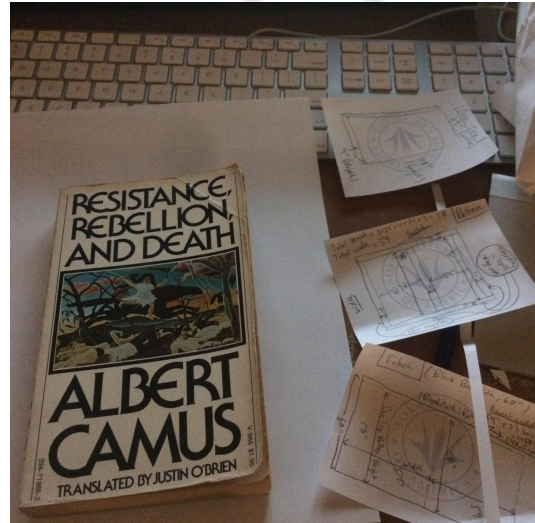
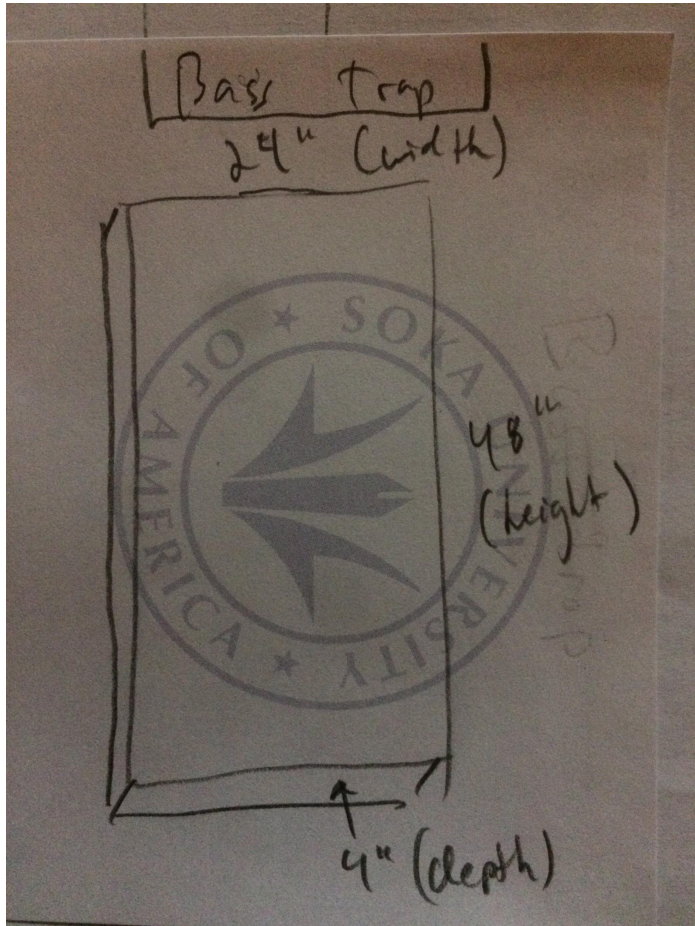
Verizon LTE 5:44 PM 20%  
Screen Shot 2017-06-13 at 5:...



Browse Downloads



# Designing:



# Sewing:

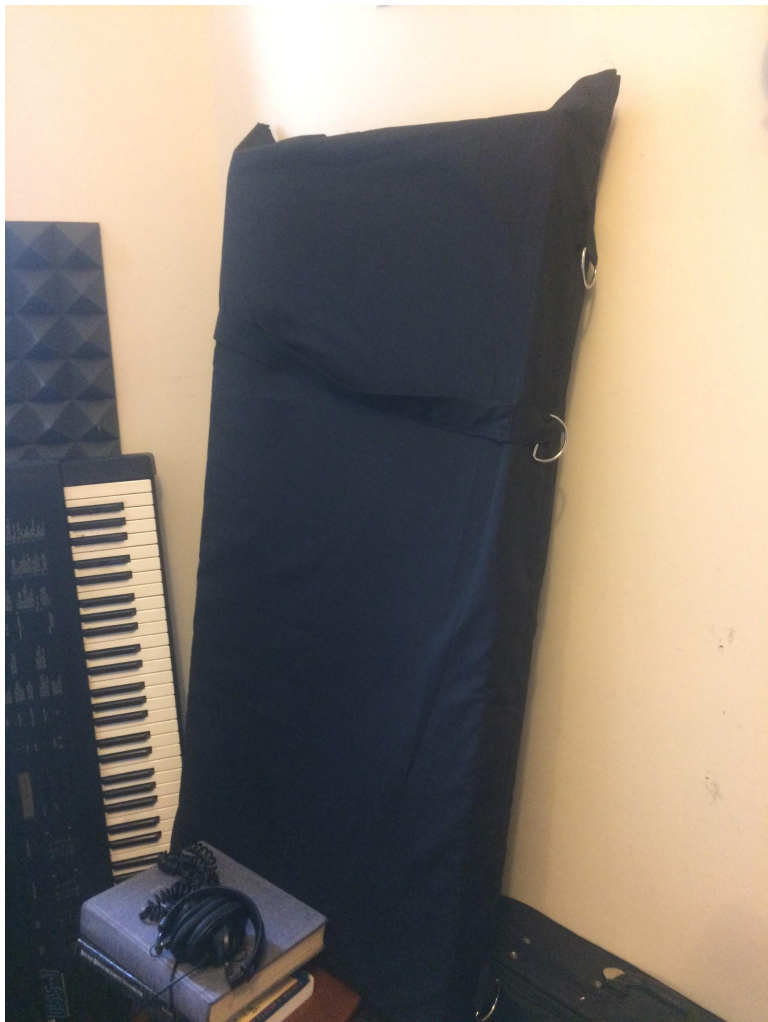


# OC 703 Delivered



Panels unpacked, placed in fabric encasements







## Quadratic Diffuser Build











Diffuser Plans:

<https://www.acousticfields.com/product/all-in-one-diy-acoustic-treatment-build-plans-package/>

Diffuser Finished



## Absorption Price List

•6 x 4” Owens Corning 703 from Amazon =  
\$227 (\$38 ea)

([https://www.amazon.com/Owens-Corning-Fiberglas-Acoustic-Insulation/dp/B07XTM1DL9/ref=sr\\_1\\_2?keywords=4%E2%80%9D+Owens+Corning+703&qid=1579117787&sr=8-2](https://www.amazon.com/Owens-Corning-Fiberglas-Acoustic-Insulation/dp/B07XTM1DL9/ref=sr_1_2?keywords=4%E2%80%9D+Owens+Corning+703&qid=1579117787&sr=8-2))

•24 x 4” Owens Corning 703 from from MSC =  
\$595 (\$24 ea)

(<http://www.metrosupplycollc.com/>)

•59 Yards BroadCloth Fabric = \$126

(<https://www.fabricwholesaledirect.com/products/cotton-polyester-broadcloth-fabric-60-inches>)

•140 2” D-rings = \$94

([https://www.strapworks.com/Metal\\_D\\_Ring\\_p/mdr.htm](https://www.strapworks.com/Metal_D_Ring_p/mdr.htm))

•200 Tea Cup Hooks = \$8

•225 Safety Pins = \$6

Total: \$1056

## Diffusion Price List

Wood = \$277

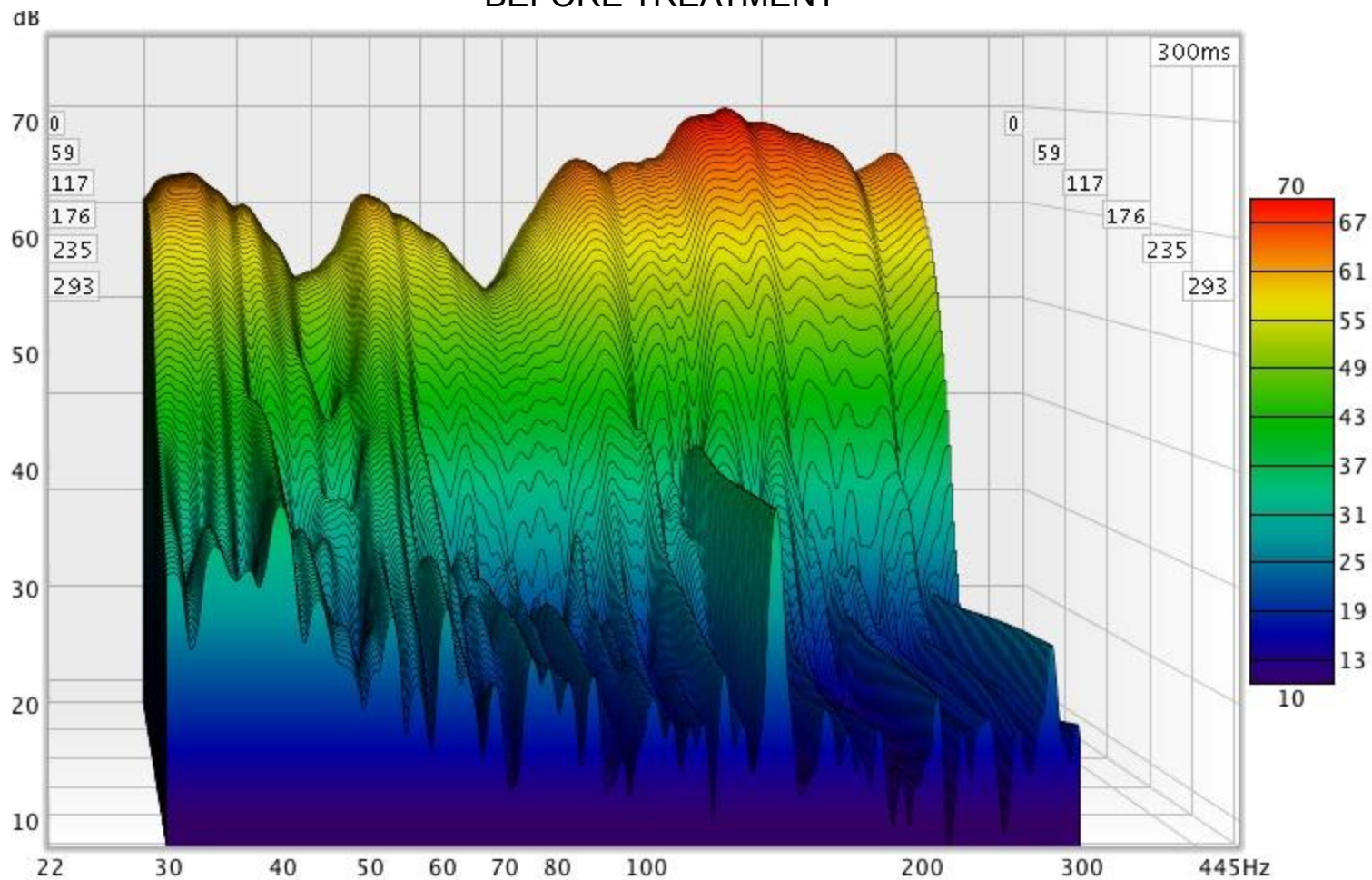
Misc stuff from Home Depot = \$93

Plans from Acoustic Fields = \$27

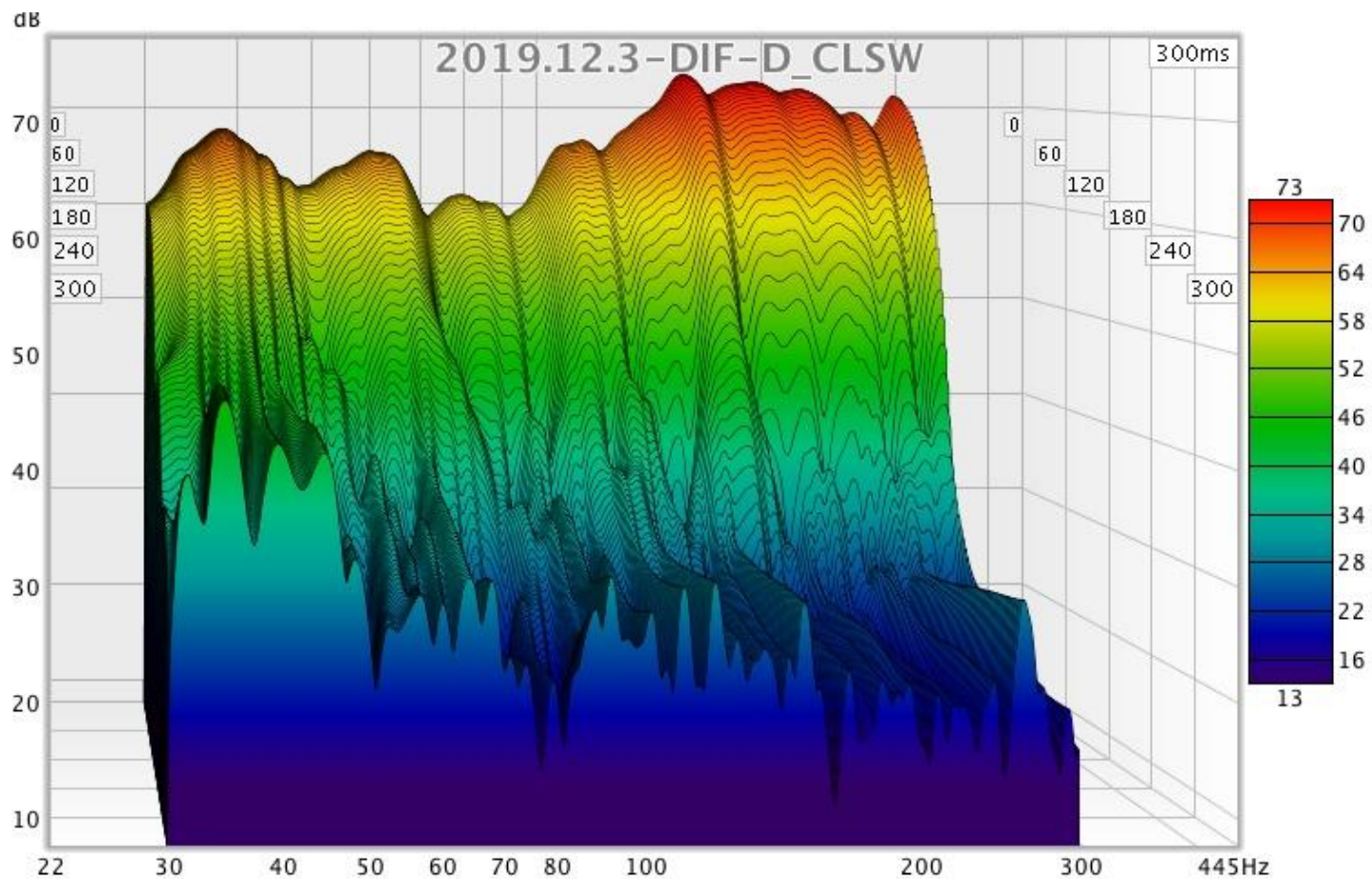
(<https://www.acousticfields.com/product-category/d-i-y-acoustic-treatment/>)

Total = \$397

# BEFORE TREATMENT



# AFTER TREATMENT



# AFTER TREATMENT - WITH SONARWORKS

